

CSCI 497P/597P: Computer Vision

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Image Classification and Recognition



Reading

- <http://cs231n.github.io/classification/>

Announcements

Goals

- Understand some of the reasons why image recognition is hard.
- Understand the standard ML pipeline for image classification problems:
 - Represent images as feature vectors
 - Learn a classifier function from labeled data
 - Classify novel images using the learned classifier
- Understand KNN classifier and why it doesn't work so well on images.
- Understand the importance of splitting data into train/val/test sets when developing algorithms and tuning hyperparameters.

Image classification

- Given an image, produce a label
- Label can be:
 - 0/1 or yes/no: *Binary classification*
 - one-of-k: *Multiclass classification*
 - 0/1 for each of k concepts: *Multilabel classification*

Image classification - Binary classification



Is this a dog?

Yes

Image classification - Multiclass classification



Which of these is it:
dog, cat or zebra?

Dog

Image classification - Multilabel classification



Is this a dog? **Yes**

Is this furry? **Yes**

Is this sitting down? **Yes**

A history of classification : MNIST

- 2D
- 10 classes
- 6000 examples per class



1990's



A history of classification : Caltech 101



- 101 classes
- ~~10 classes~~
- 30 examples per class
- Strong category-specific biases
- Clean images

MNIST

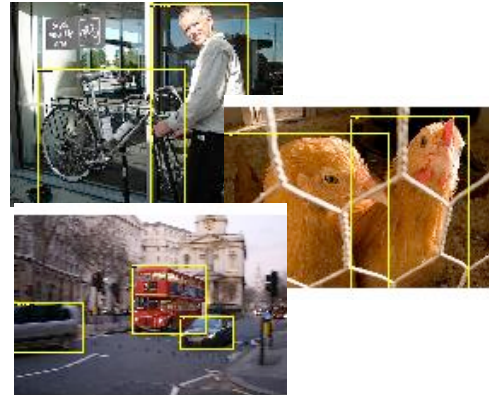
1990's

2004



A history of classification: PASCAL VOC

- 20 classes
- ~500 examples per class
- Clutter, occlusion, natural scenes



MNIST

Caltech 101

1990's

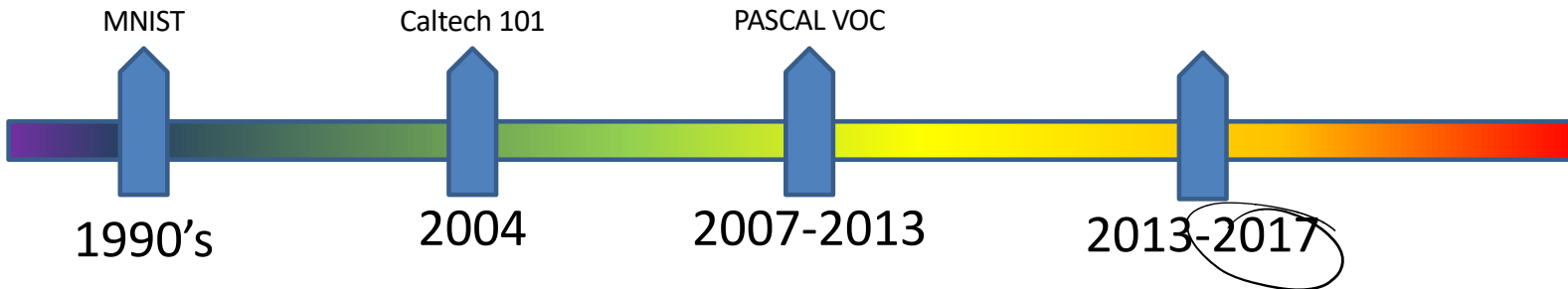
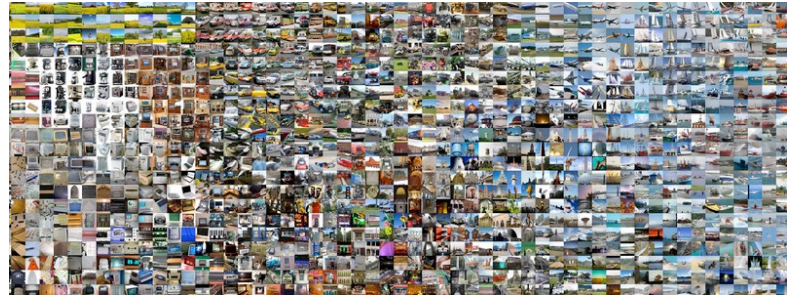
2004

2007-2012



A history of classification: ImageNet

- 1000 classes
- ~1000 examples per class
- Mix of cluttered and clean images



Why is recognition hard?



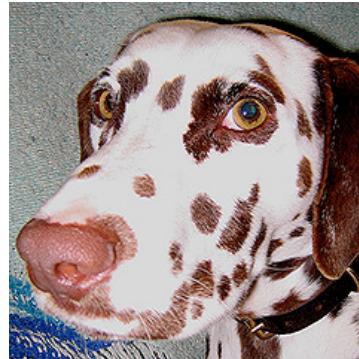
Pose variation

Why is recognition hard?



Lighting variation

Why is recognition hard?



Scale variation

Why is recognition hard?



Clutter and occlusion

Why is recognition hard?



Intrinsic intra-class variation

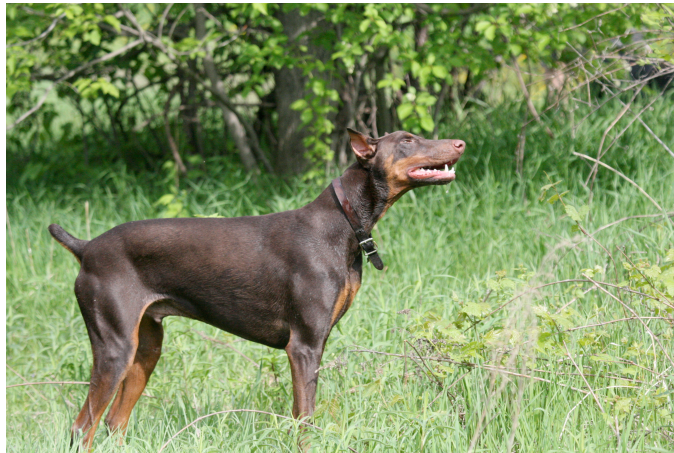
Why is recognition hard?



Inter-class similarity

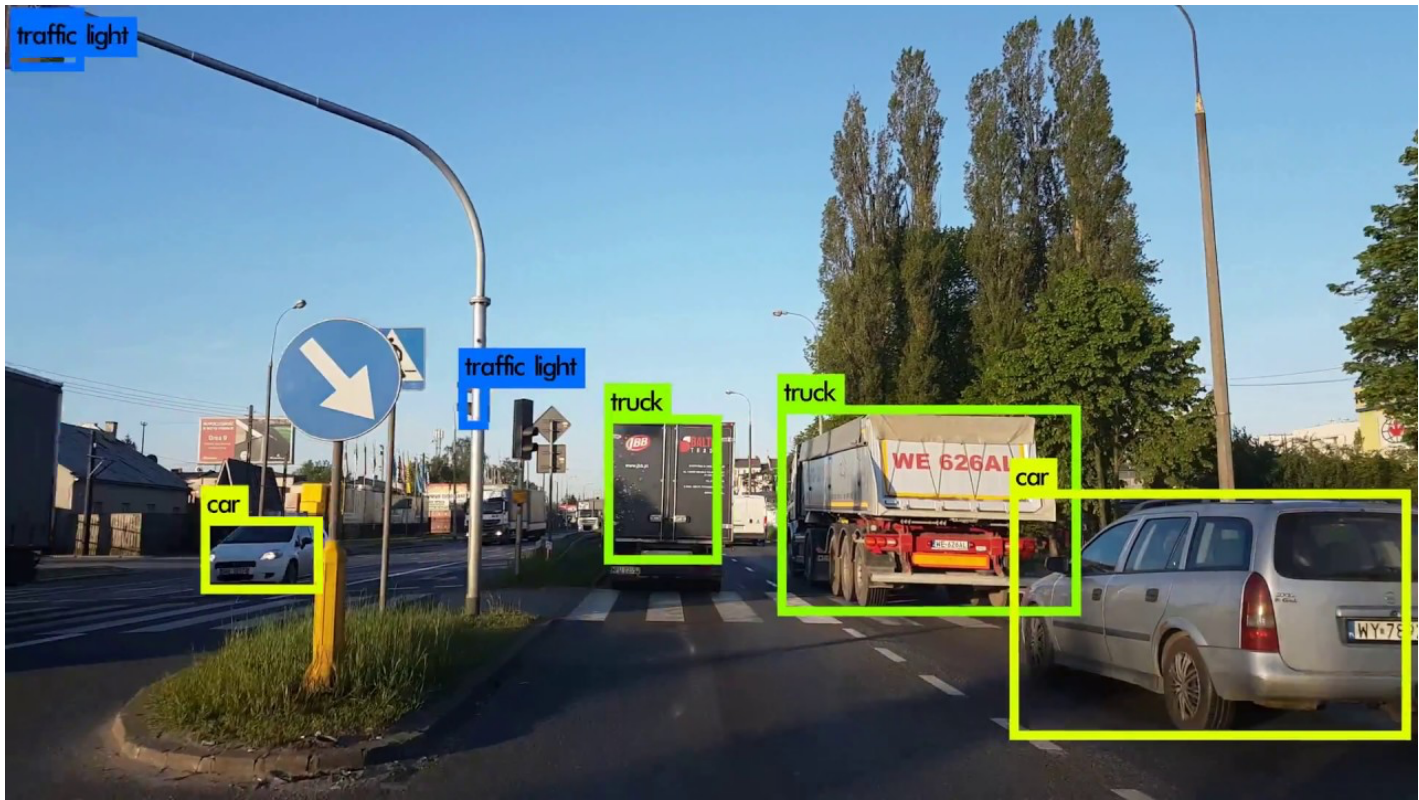
The language of recognition

- Boundaries of classes are often fuzzy
- “A dog is an animal with four legs, a tail and a snout”
- Really?



Other Recognition Problems

- Object Detection



Other Recognition Problems

- Semantic Segmentation



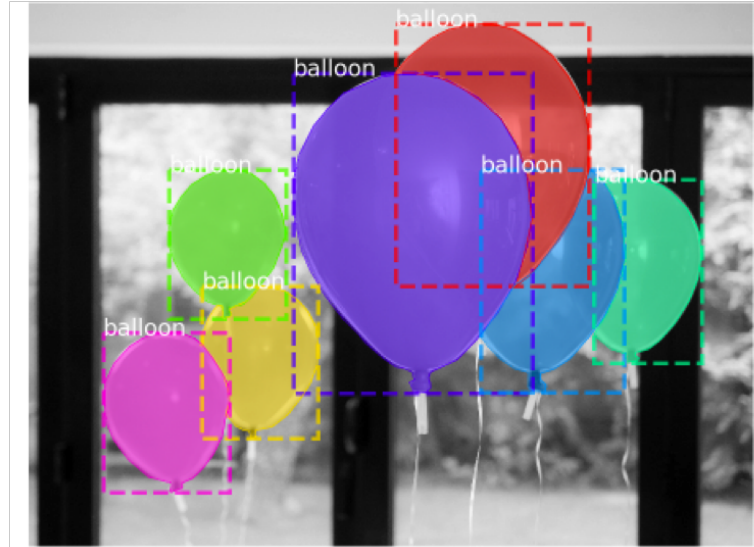
Other Recognition Problems

- Instance Segmentation

Semantic Segmentation

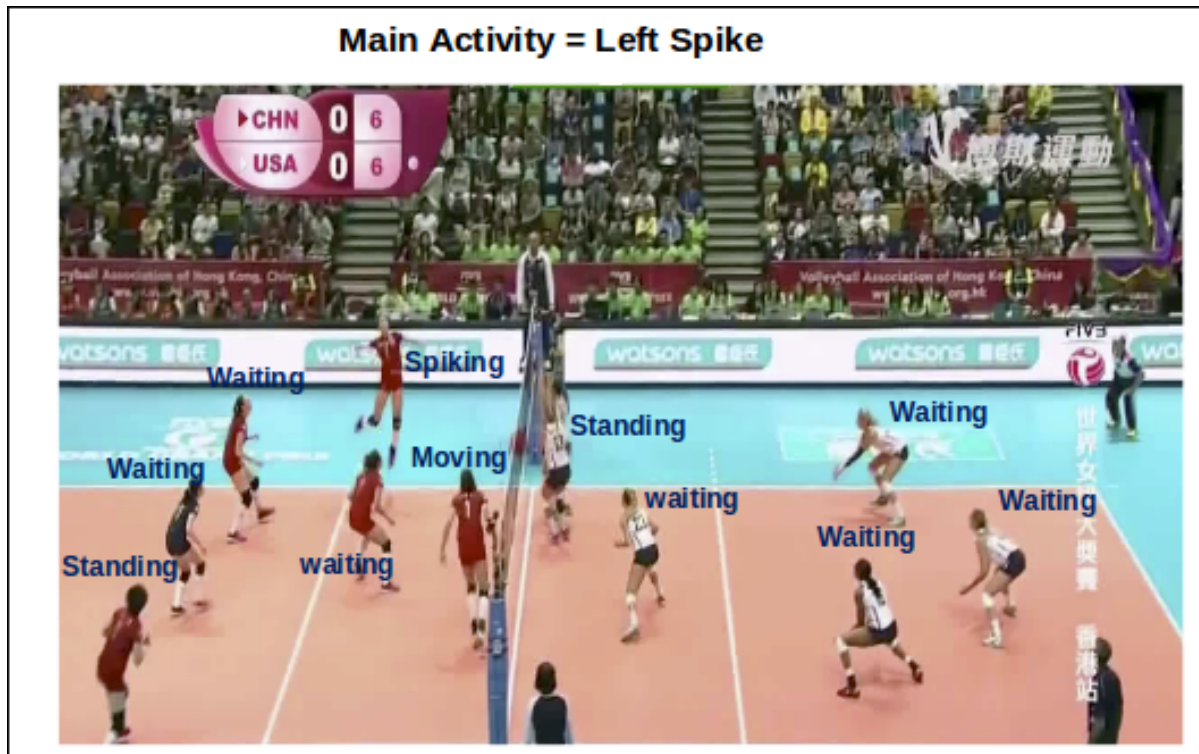


Instance Segmentation



Other Recognition Problems

- Action Recognition



How are we going to solve this?

An image classifier

```
def classify_image(image):  
    # Some magic here?  
    return class_label
```

Unlike e.g. sorting a list of numbers,

no obvious way to hard-code the algorithm for recognizing a cat, or other classes.

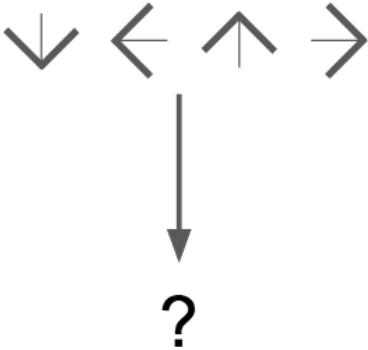
Attempts have been made



Find edges



Find corners



Machine Learning: Data-Driven Approach

1. Collect a dataset of images and labels
2. Use Machine Learning to train a classifier
3. Evaluate the classifier on new images

Example training set

```
def train(images, labels):  
    # Machine learning!  
    return model
```

```
def predict(model, test_images):  
    # Use model to predict labels  
    return test_labels
```

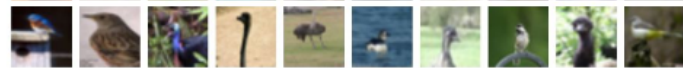
airplane



automobile



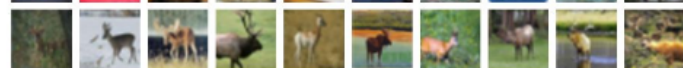
bird



cat

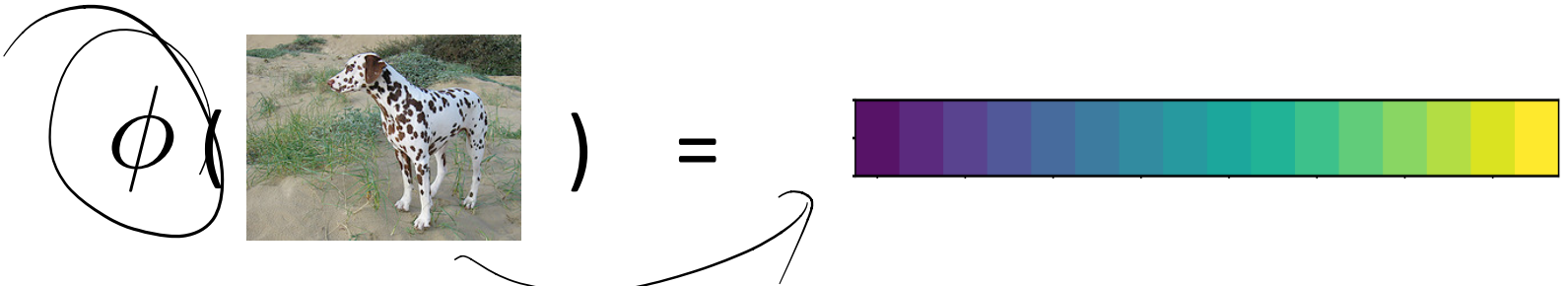


deer



Representing Images



- We have images; ML works on vectors.
- To do machine learning, we need a function that takes an image and converts it into a vector.



- Given an image, use ϕ to get a vector representing a point in high dimensional space

Classifying Images

- Given an image, use ϕ to get a vector and plot it as a point in high dimensional space

$$\phi \left(\text{img} \right) = \text{vector}$$


- Then, use a classifier function to map feature vectors to class labels:


$$h \left(\text{vector} \right) = \text{"dog"}$$

↑
classifier

$$h(\phi(\text{img}))$$

Classifying Images: Pipeline

1. Represent the image in some *feature space*

$$\phi \left(\text{Image of a dog} \right) = \text{Feature Vector}$$


2. Classify the image based on its feature representation.

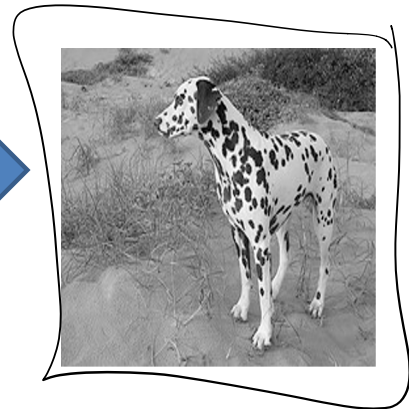
- $h(\text{Feature Vector}) = \text{"dog"}$

Two important pieces

- The feature extractor (ϕ)
- The classifier (h)

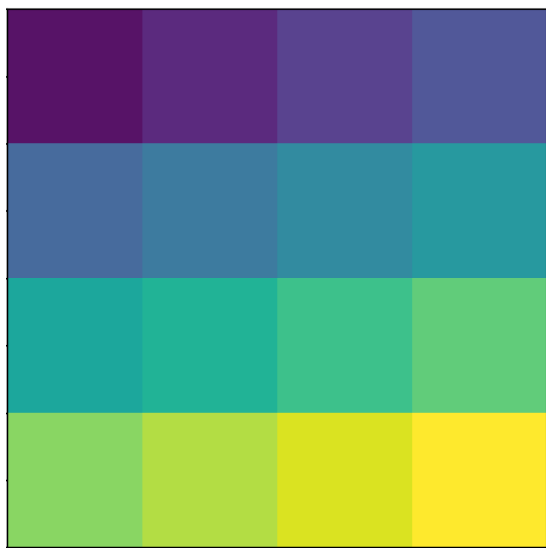
Let's make the simplest possible ϕ

- Represent an image as a vector in \mathbb{R}^d
- Step 1: convert image to gray-scale and resize to fixed size



Feature space: representing images as vectors

- Step 2: Flatten 2D array into 1D vector



Let's make the simplest possible h

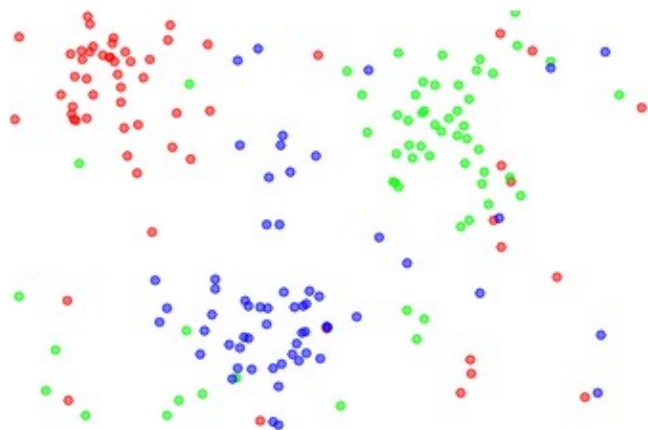
- $h(x) = \text{"dog"}$
- Okay, let's get a little less simple than that.

Let's make a very simple h

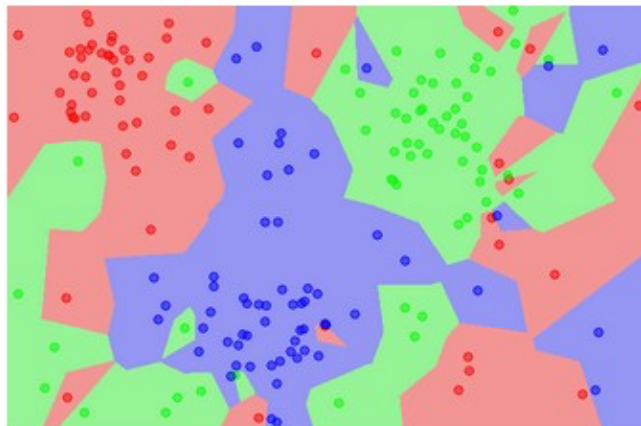
- $h(x) = \text{"dog"}$
- Okay, let's get a little less simple than that.
- I've never seen x before, but I've seen a bunch of other things.
- $h(x) =$ the label of the most similar thing to x of all the things I've seen.
 - assumption: **similar** data points have **similar** labels

A Simple h : Nearest Neighbor Classifier

the data



NN classifier



`def train(images, labels):`
 `# Machine learning!`
 `return model`

Memorize all
data and labels

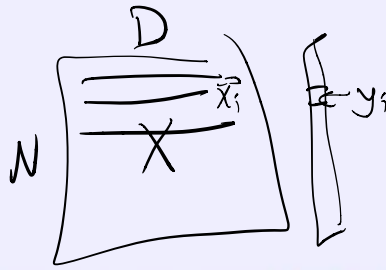
`def predict(model, test_images):`
 `# Use model to predict labels`
 `return test_labels`

Predict the label
of the most similar
training image

```
import numpy as np
```

```
class NearestNeighbor:
```

```
    def __init__(self):  
        pass
```



```
    def train(self, X, y):
```

```
        """ X is N x D where each row is an example. Y is 1-dimension of size N """  
        # the nearest neighbor classifier simply remembers all the training data  
        self.Xtr = X  
        self.ytr = y
```

```
    def predict(self, X):
```

```
        """ X is N x D where each row is an example we wish to predict label for """  
        num_test = X.shape[0]  
        # lets make sure that the output type matches the input type  
        Ypred = np.zeros(num_test, dtype = self.ytr.dtype)  
  
        # loop over all test rows  
        for i in xrange(num_test):  
            # find the nearest training image to the i'th test image  
            # using the L1 distance (sum of absolute value differences)  
            distances = np.sum(np.abs(self.Xtr - X[i,:]), axis = 1)  
            min_index = np.argmin(distances) # get the index with smallest distance  
            Ypred[i] = self.ytr[min_index] # predict the label of the nearest example
```

```
    return Ypred
```

Nearest Neighbor classifier

Memorize training data

```
import numpy as np

class NearestNeighbor:
    def __init__(self):
        pass

    def train(self, X, y):
        """ X is N x D where each row is an example. Y is 1-dimension of size N """
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```

Nearest Neighbor classifier

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import numpy as np

class NearestNeighbor:
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            min_index = np.argmin(distances) # get the index with smallest distance
            Ypred[i] = self.ytr[min_index] # predict the label of the nearest example

        return Ypred
```

For each test image:
Find closest train image
Predict label of nearest image

Nearest Neighbor Classifier

```
import numpy as np

class NearestNeighbor:
    def __init__(self):
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    def train(self, X, y):
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        return Ypred
```

What's the runtime of train?

$$O(1)$$

What's the runtime of predict?

$$O(N \cdot D)$$

← 1 test example?

←

Nearest Neighbor Classifier

```
import numpy as np

class NearestNeighbor:
    def __init__(self):
        pass

    def train(self, X, y):
        """ X is N x D where each row is an example. Y is 1-dimension of size N """
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```

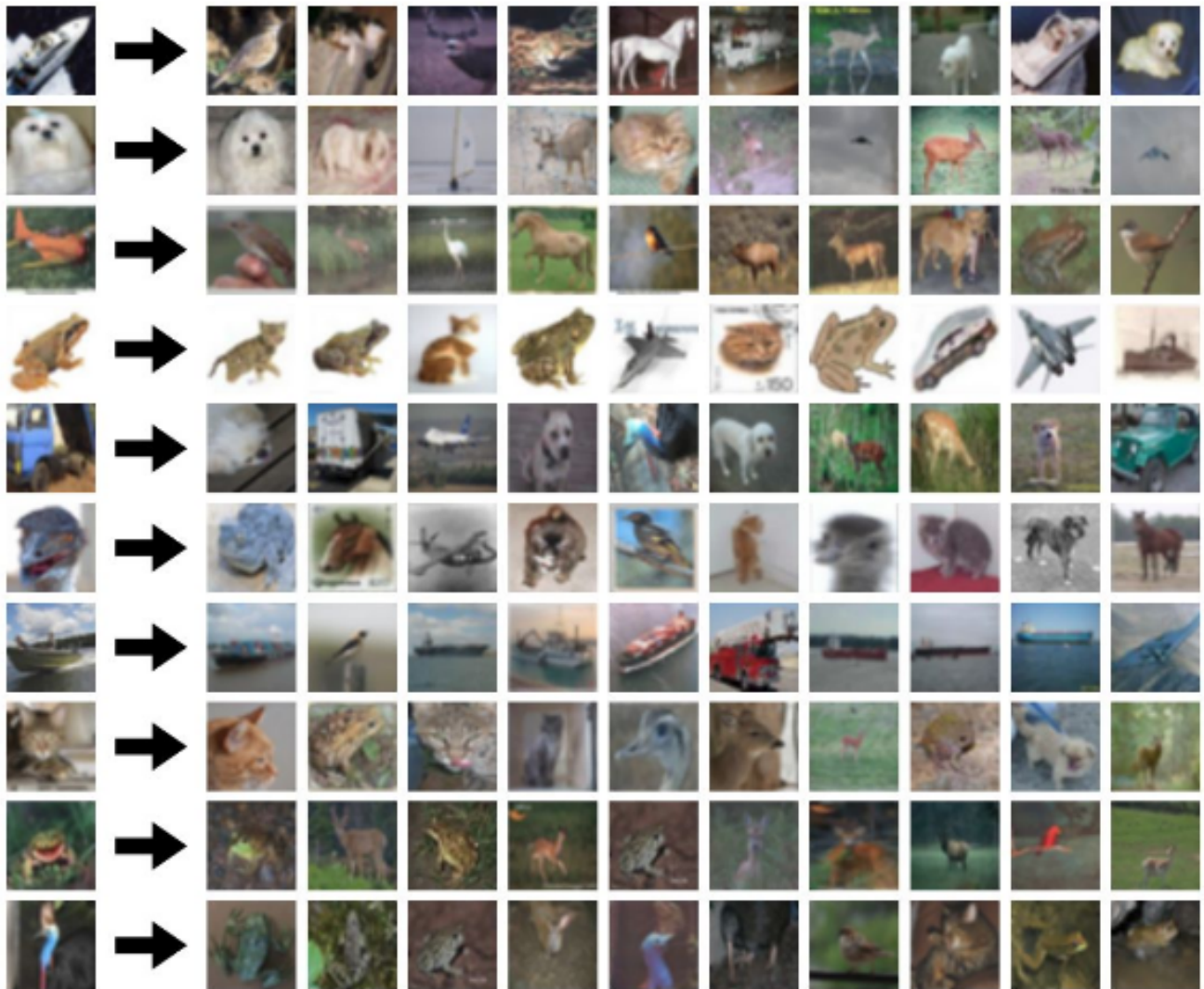
What's the runtime
of train?
 $O(1)$

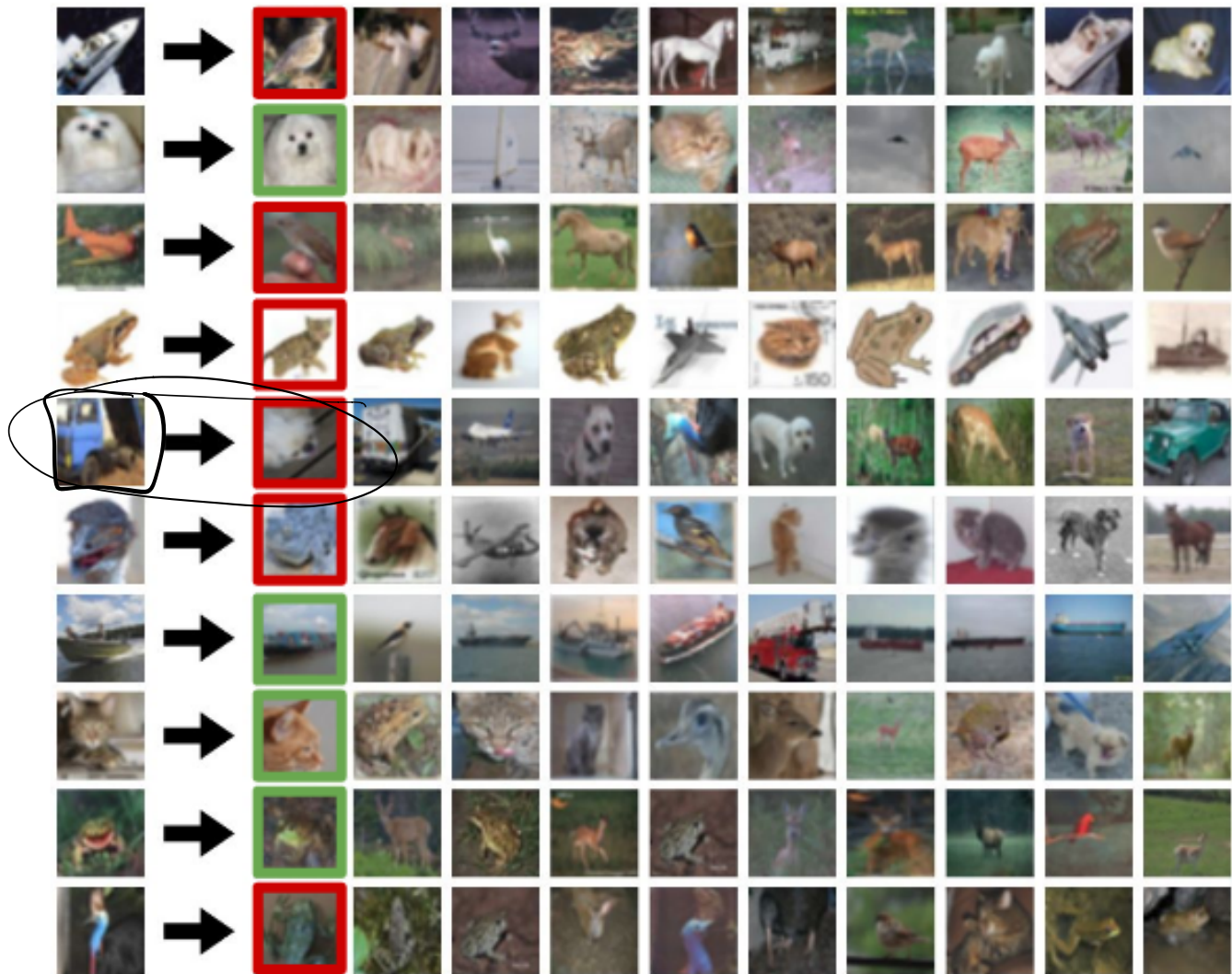
What's the runtime
of predict?
 $O(N)$

Ideally, it'd be the
other way around:

- slow training
- fast prediction

Demo: Nearest Neighbor on MNIST

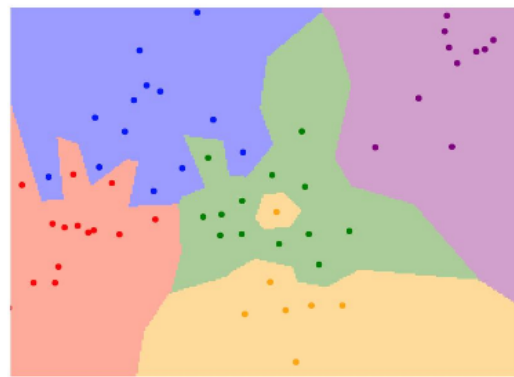




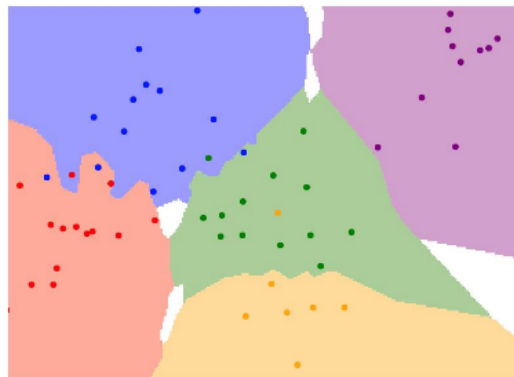
An improvement: K nearest neighbors

K-Nearest Neighbors

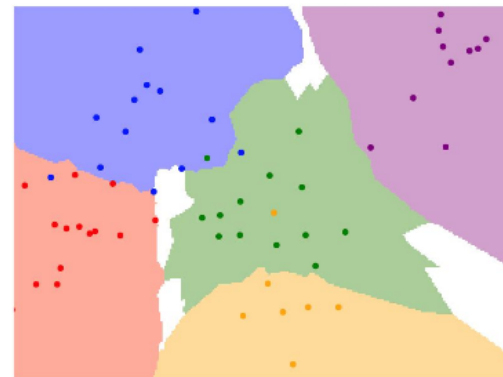
Instead of copying label from nearest neighbor, take **majority vote** from K closest points



K = 1



K = 3

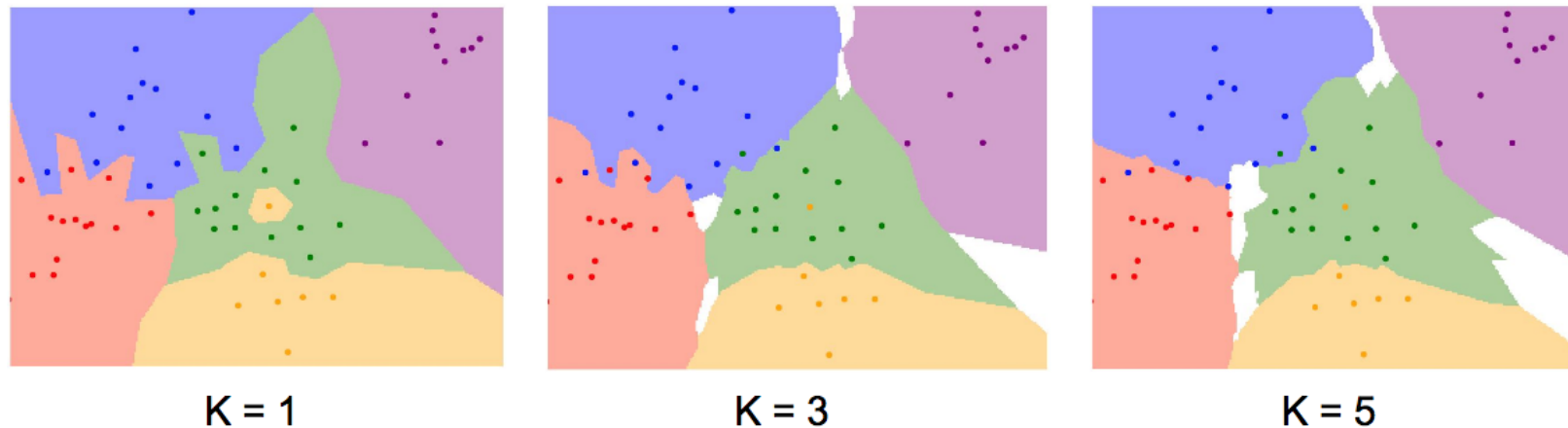


K = 5

An improvement: K nearest neighbors

K-Nearest Neighbors

Instead of copying label from nearest neighbor, take **majority vote** from K closest points

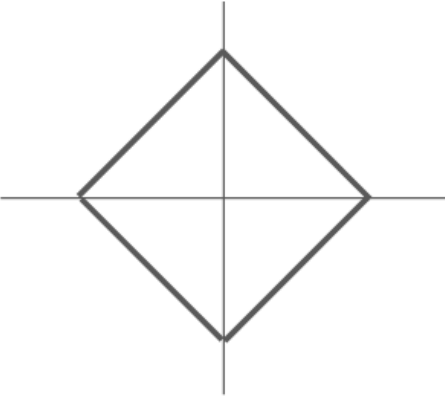


- What do we mean by “nearest” anyway?

K-Nearest Neighbors: Distance Metric

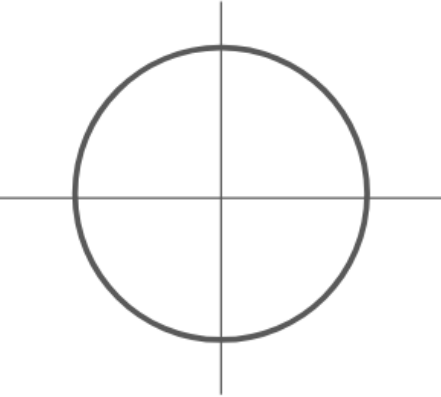
L1 (Manhattan) distance

$$d_1(I_1, I_2) = \sum_p |I_1^p - I_2^p|$$



L2 (Euclidean) distance

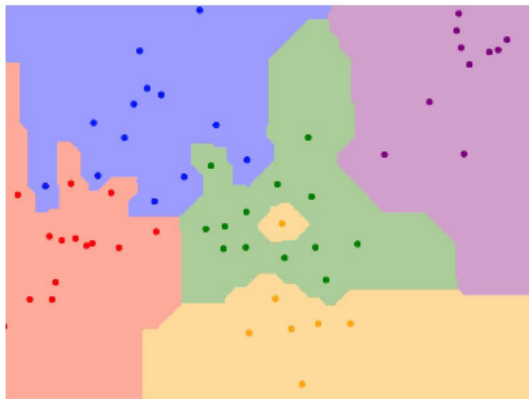
$$d_2(I_1, I_2) = \sqrt{\sum_p (I_1^p - I_2^p)^2}$$



K-Nearest Neighbors: Distance Metric

L1 (Manhattan) distance

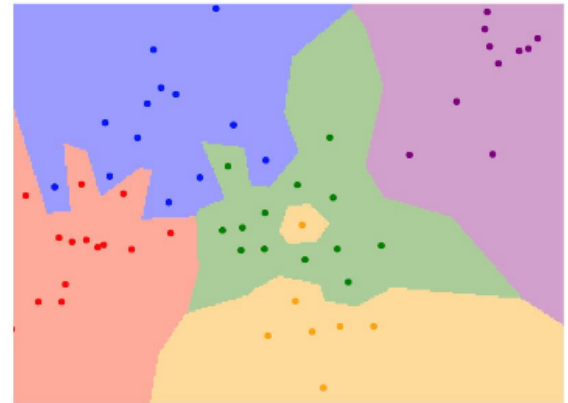
$$d_1(I_1, I_2) = \sum_p |I_1^p - I_2^p|$$



K = 1

L2 (Euclidean) distance

$$d_2(I_1, I_2) = \sqrt{\sum_p (I_1^p - I_2^p)^2}$$



K = 1

Demo

- <http://vision.stanford.edu/teaching/cs231n-demos/knn/>