## CSCI 497P/597P: Computer Vision

	AC	AD	AE	AF	AG	AH	AI	AJ	AK	AL	AM	AN	AO	AP	AQ	AR	AS	AT
80	102	115	127	119	118	110	111	107	110	111	115	117	120	124	122	119	120	120
81																		
82	101	105	112	103	108	108	109	110	107	108	113	115	118	121	117	115	113	103
83	101	105	114	105	112	112	113	116	115	116	121	123	126	129	125	123	123	114
84																		
85	118	123	113	113	109	116	118	120	120	120	120	121	124	125	123	121	117	113
86	120	125	115	115	113	122	124	128	128	128	128	129	129	130	131	129	125	123
87																		
88	112	113	112	111	115	128	130	126	127	123	122	124	125	124	121	117	117	116
89	114	115	114	115	121	134	135	134	135	131	130	132	130	129	129	125	125	126
90																		
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93																		
94	119	111	116	131	138	145	144	137	130	128	125	123	116	119	117	118	122	120
95	121	115	120	135	143	150	149	142	138	136	133	131	124	127	125	126	130	128
96																		
97	117	112	131	141	147	149	141	137	133	131	126	121	122	115	113	118	123	123
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99																		
100	100	124	143	145	146	147	142	138	134	130	124	124	126	118	115	118	115	110
101	106	130	148	150	151	152	150	146	142	140	134	134	136	130	127	130	126	121
102																		
103	95	132	145	145	147	146	140	134	132	130	126	123	116	110	109	113	105	108
104	104	141	153	153	153	152	145	142	140	140	136	135	128	122	121	124	119	121
105																		
106	109	131	140	145	144	143	142	134	134	129	120	109	106	106	112	108	106	106

### Lecture 1: Course Overview; Images

## A few more words about Spring quarter madness.

What does this course cover, and why?

# Visual Perception

What can you tell me about this image? or, What might you want to know about this image?



# Levels of Vision

What can you tell me about this image? or, What might you want to know about this image?



What would a noise-free image look like? Where are the edges? Where are there straight lines? Which patches of this image are distinctive? How would the unblurred background appear? Is this the same scene as another image? How far from the camera is each point? What is the 3D shape of the subject? Is the image level? Which way is up? Which groups of pixels "belong" together? Which pixels belong to the subject? What is the subject? What breed of dog is the subject? What is the dog's emotional state? "high-lev

"low-level"

# Levels of Vision

Subfield/topic

Example(s)

What would a noise-free image look like?

#### "low-level"

"high

Filtering / Image Processing

**Feature detection** 

**Computational Photography Image matching / stitching** 

**Geometric vision** 

Segmentation

Semantic understanding

Where are the edges? Where are there straight lines? Which patches of this image are distinctive? How would the unblurred background appear? Is this the same scene as another image?

How far from the camera is each point?

What is the 3D shape of the subject?

Is the image level? Which way is up?

Which groups of pixels "belong" together? Which pixels belong to the subject?

What is the subject?

What breed of dog is the subject?

What is the dog's emotional state?

# In this course...



#### "low-level"

### What would a noise-free image look like?

Where are the edges? Where are there straight lines? Which patches of this image are distinctive? How would the unblurred background appear? Is this the same scene as another image? How far from the camera is each point?

What is the 3D shape of the subject? Is the image level? Which way is up? Which groups of pixels "belong" together? Which pixels belong to the subject?

### What is the subject?

What breed of dog is the subject? What is the dog's emotional state?



5ish projects / major topics:

Image filtering



 Provide the second se

"low-level"

• Panorama stitching

Feature detection

- Depth estimation via stereo vision
- Image recognition via deep learning

5ish projects / major topics:

"low-level"

- Image filtering
- Feature detection
- Panorama stitching



- Depth estimation via stereo vision
- Image recognition via deep learning

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"low-level"

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5ish projects / major topics:

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"low-level"

5ish projects / major topics:

- Image filtering
- Feature detection
- Panorama stitching
- Depth estimation via stereo vision
- Image recognition via deep learning

 Input data
 Conv1
 Conv2
 Conv3
 Conv4
 Conv5
 FC6
 FC7
 FC8

 Imput data
 Imput data
 Conv1
 Imput data
 Conv3
 Conv4
 Conv5
 FC6
 FC7
 FC8

 Imput data
 Imput data
 Conv1
 Imput data
 Imput data
 Imput data
 Imput data
 Imput data
 Imput data
 FC6
 FC7
 FC8

 Imput data
 Impu data
 Impu data
 Impu data

"high-level"

"low-level"

## Socrative

Socrative instructions:

- Go to <u>socrative.com</u> (or open Socrative Student app)
- 2. Click "Login" button, then Login as Student
- 3. Enter CSCI497P in the Room Name field
- 4. You're in!

Go ahead and answer my multiple choice question. Hint: the correct answer is D!

# Breakout rooms, Norms

- In small groups, spend 4 minutes introducing yourselves and agree on 1-3 norms for this class.
  - Can be anything, but thinking about Zoom etiquette may be useful this quarter.
  - Can relate to your expectations of me as well as of each other.
- One member of the group: submit your norms to the open-ended poll on Socrative.

# Vision is hard?



What would a noise-free image look like? Where are the edges? Where are there straight lines? Which patches of this image are distinctive? How would the unblurred background appear? Is this the same scene as another image? How far from the camera is each point? What is the 3D shape of the subject? Is the image level? Which way is up? Which groups of pixels "belong" together? Which pixels belong to the subject? What is the subject? What breed of dog is the subject? What is the dog's emotional state?



xkcd **9/24/2014** 

IN CS, IT CAN BE HARD TO EXPLAIN THE DIFFERENCE BETWEEN THE EASY AND THE VIRTUALLY IMPOSSIBLE.

### Introducing: Flickr PARK or BIRD



Zion National Park Utah by Les Haines (cc) BY



Secretary Bird by Bill Gracey (cc) BY-NC-ND



### flickr **10/20/2014**

# Why is vision hard?



Viewpoint variation





Scale

Illumination

# Why is vision hard?



Intra-class variation



Background clutter



Motion (Source: S. Lazebnik)



Occlusion

# Why is vision hard?

The state of Computer Vision and AI: we are really, really far.

Oct 22, 2012



The picture above is funny.

But for me it is also one of those examples that make me sad about the outlook for AI and for Computer Vision. What would it take for a computer to understand this image as you or I do? I challenge you to think explicitly of all the pieces of knowledge that have to fall in place for it to make sense. Here is my short attempt:

- You recognize it is an image of a bunch of people and you understand they are in a hallway
- You recognize that there are 3 mirrors in the scene so some of those people are "fake" replicas from different viewpoints.
- You recognize Obama from the few pixels that make up his face. It helps that he is in his suit and that he is surrounded by other people with suits.
- You recognize that there's a person standing on a scale, even though the scale occupies only very few white pixels that blend with the background. But, you've used the person's pose and knowledge of how people interact with objects to figure it out.
- You recognize that Obama has his foot positioned just slightly on top of the scale. Notice the language I'm using: It is in terms of the 3D structure of the scene, not the position of the leg in the 2D coordinate system of the image.
- You know how physics works: Obama is leaning in on the scale, which applies a force on it. Scale
  measures force that is applied on it, that's how it works => it will over-estimate the weight of the person
  standing on it.
- The person measuring his weight is not aware of Obama doing this. You derive this because you know his
  pose, you understand that the field of view of a person is finite, and you understand that he is not very
  likely to sense the slight push of Obama's foot.
- You understand that people are self-conscious about their weight. You also understand that he is reading
  off the scale measurement, and that shortly the over-estimated weight will confuse him because it will
  probably be much higher than what he expects. In other words, you reason about implications of the
  events that are about to unfold seconds after this photo was taken, and especially about the thoughts and
  how they will develop inside people's heads. You also reason about what pieces of information are
  available to people.
- There are people in the back who find the person's imminent confusion funny. In other words you are
  reasoning about state of mind of people, and their view of the state of mind of another person. That's
  getting frighteningly meta.
- Finally, the fact that the perpetrator here is the president makes it maybe even a little more funnier. You
  understand what actions are more or less likely to be undertaken by different people based on their status
  and identity.

# What is an image?

### Computationally speaking...

255	255	255	255	255	255	255	255	255	255	255	255	usually one byte
 255	255	255	255	255	255	255	255	255	255	255	255	per pixel
255	255	255	20	0	255	255	255	255	255	255	255	
255	255	255	75	75	75	255	255	255	255	255	255	
255	255	75	95	95	75	255	255	255	255	255	255	
255	255	96	127	145	175	255	255	255	255	255	255	
255	255	127	145	175	175	175	255	255	255	255	255	
255	255	127	145	200	200	175	175	95	255	255	255	
255	255	127	145	200	200	175	175	95	47	255	255	
255	255	127	145	145	175	127	127	95	47	255	255	
255	255	74	127	127	127	95	95	95	47	255	255	
255	255	255	74	74	74	74	74	74	255	255	255	
255	255	255	255	255	255	255	255	255	255	255	255	
255	255	255	255	255	255	255	255	255	255	255	255	

A grayscale (black-and-white) image is a 2D array of numbers.

# What is an image?

Mathematically speaking...

A grayscale (black-and-white) image is a function f, from  $\mathbb{R}^2$  to  $\mathbb{R}$ .





# What's the difference?

The computational representation is a **sampled** version of the (ideal) mathematical representation.



(ideally) continuous

step function

(we can also still write a step function that represents the sampled version)

# Transforming Images

Written as a function, we can *transform* the image function to create altered functions (images):



(increase brightness)

g(x,y) = f(x,y) + 20



(flip horizontally)

g(x,y) = f(-x,y)

# Real images aren't perfect

Real images are not only sampled, but they often contain **noise**.





???

f(x, y)

How could we denoise f?