CSCI 480 / 580 – February 3, 2020 – 2D Matrix Transformations

1. Warmup: perform the matrix multiplication below to multiply the 2D point *(x, y)* by the matrix **A**.

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} & \\ & \end{bmatrix}$$

In each of the following problems, the graph in the middle column shows a unit square whose corners are at (0,0), (0,1), (1,0), and (1,1). Your task is to apply the transformation matrix **A** in the left column and draw the transformed shape in the graph on the right. A simple way to go about this is to transform each of the square's corners, then connect the corners with lines to form the transformed square's edges

Transformation Matrix	Original Shape	Transformed Shape

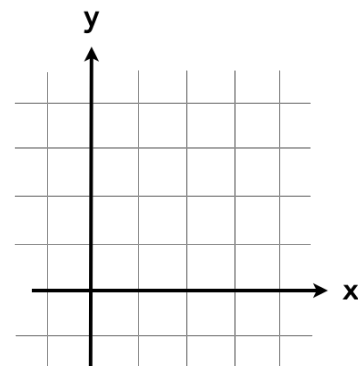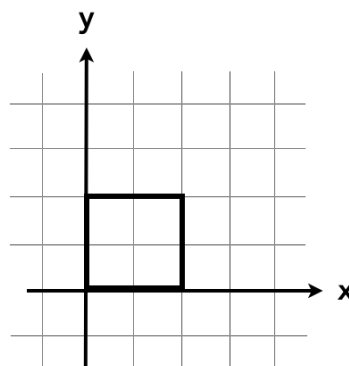$$\mathbf{A} = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$$
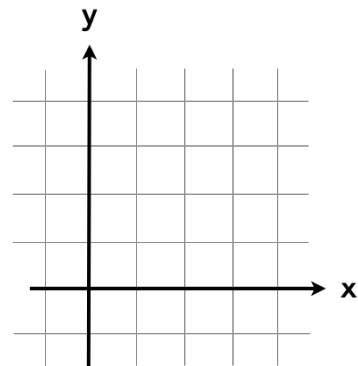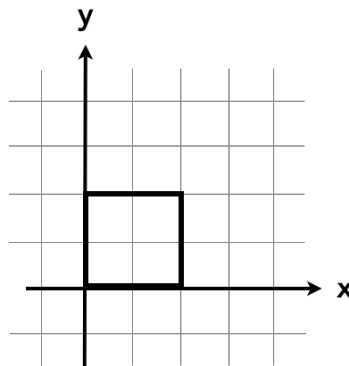
Describe this transformation in words:

Transformation Matrix	Original Shape	Transformed Shape

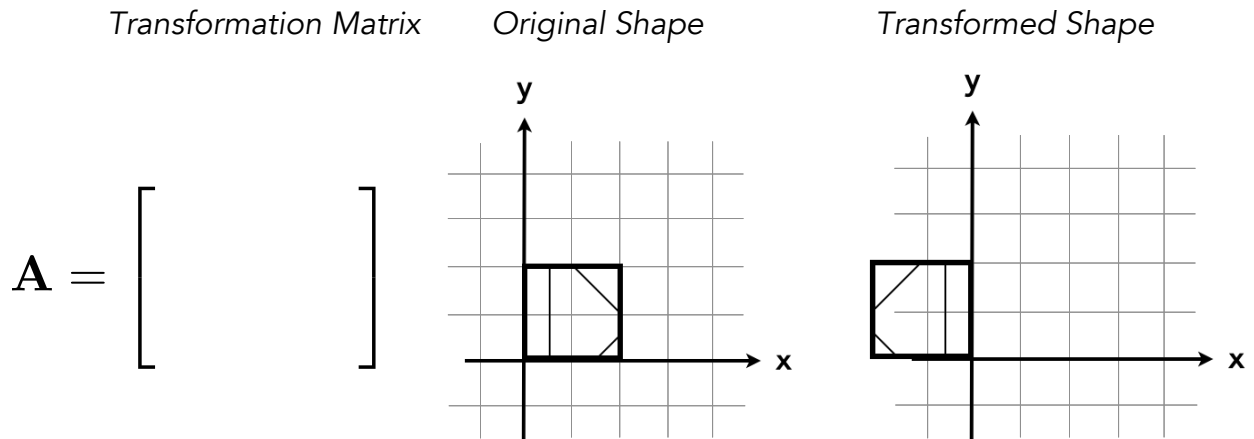$$\mathbf{A} = \begin{bmatrix} 1 & 0.5 \\ 0 & 1 \end{bmatrix}$$

Describe this transformation in words:

In the following problems, you're given the unit square (middle column) and the transformed shape. In the left column, write the transformation matrix **A** that was used to perform this transformation.

Transformation Matrix	Original Shape	Transformed Shape

$$\mathbf{A} = \begin{bmatrix} & \\ & \end{bmatrix}$$
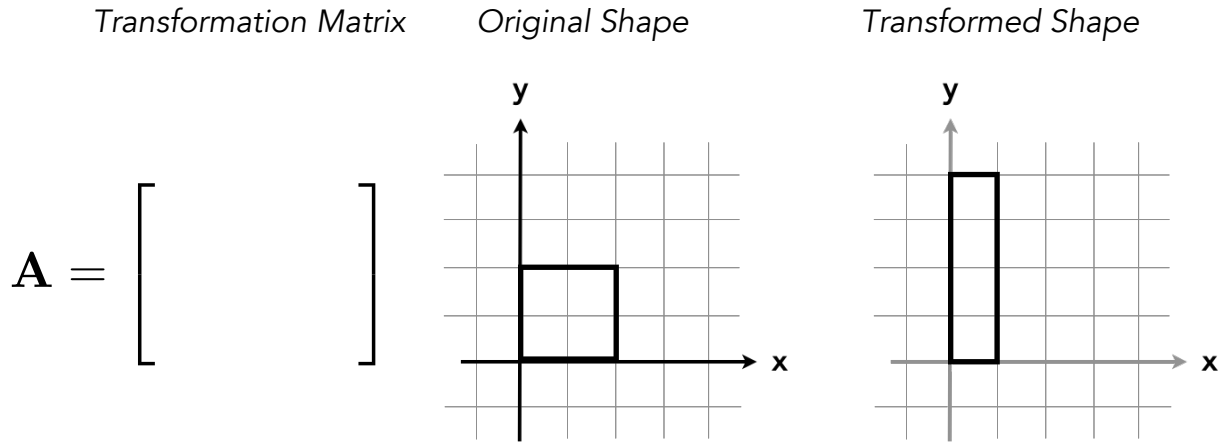
For this one, the unit square got some decorations to make sure there's no ambiguity about what happened to it.

Transformation Matrix	Original Shape	Transformed Shape

$$\mathbf{A} = \begin{bmatrix} & \\ & \end{bmatrix}$$

Here's one more:

Transformation Matrix	Original Shape	Transformed Shape

$$\mathbf{A} = \begin{bmatrix} & \\ & \end{bmatrix}$$