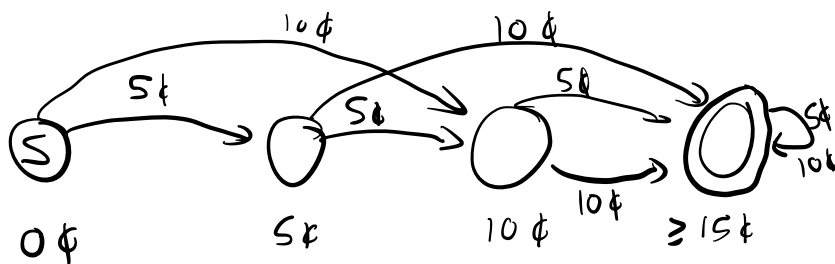


# CSC2 301 - Lecture 22: Deterministic Finite Automata

## Computability and complexity

with how much difficulty? can a computer solve a problem?

"Computer" model: finite automaton



"Problem" model: language acceptance

# Languages and associated definitions

- An **alphabet** is a finite set whose members are called **symbols**.

$$\text{Examples: } \Sigma = \{0, 1\}, \Sigma = \{a, b, c, \dots, z\}$$

- A **string**  $w$  over an alphabet  $\Sigma$  is a finite (ordered) sequence of symbols from  $\Sigma$ .

$$\Sigma = \{0, 1\} \quad w = \begin{matrix} 110 \\ 0010 \end{matrix} \} \text{ strings over } \Sigma$$

- The **length** of a string  $w$ , written  $|w|$ , is the number of symbols in  $w$ .

$$|1001| = 4$$

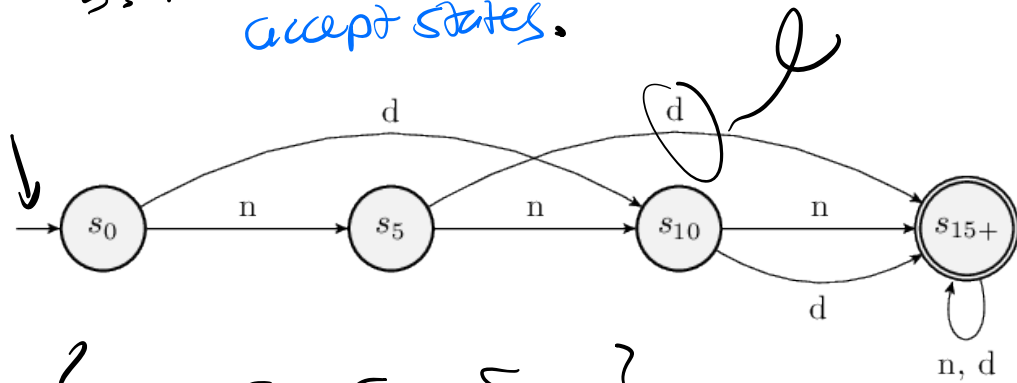
- The empty string, written  $\epsilon$  is the string with no symbols. Its length is 0.

- A **language over** an alphabet  $\Sigma$  is a set of strings over  $\Sigma$ .  $L = \{1, 0, 01, 10\}$  is a language over  $\Sigma = \{0, 1\}$ .

- The set of all strings over  $\Sigma$  is written  $\Sigma^*$ .  
So  $L$  is a language over  $\Sigma$  iff  $L \subseteq \Sigma^*$

A finite automaton is a 5-tuple:  $(Q, \Sigma, \delta, q, F)$

1.  $Q$  is a finite set whose elements are **states**
2.  $\Sigma$  is an alphabet, whose elements are symbols
3.  $\delta$  is a function  $\delta: Q \times \Sigma \rightarrow Q$ , called the **transition function**
4.  $q$  is the **start state**
5.  $F$  is a subset of  $Q$  whose members are called **accept states**.



$$Q = \{s_0, s_5, s_{10}, s_{15+}\}$$

$$\Sigma = \{d, n\}$$

$$q = s_0$$

$$F = \{s_{15+}\}$$

	n	d
$\delta:$ $s_0$	$s_5$	$s_{10}$
$s_5$	$s_{10}$	$s_{15+}$
$s_{10}$	$s_{15+}$	$s_{15+}$
$s_{15+}$	$s_{15+}$	$s_{15+}$

$$\delta(s_0, n) = s_5$$

A FA is **deterministic** if  $\delta$  is a function, i.e.  $\delta$  always maps  $q \in Q, s \in \Sigma$  to a single  $q'$ . Otherwise it's **nondeterministic**.