

CSC 301 - Lecture 21

Theory of Computation Intro

Theory of Computation:

Computability
Theory

"What can be computed?"

Complexity
Theory

"How 'hard' is this problem?"

Halting problem: (Example of computability)

H: Given a program P , and an input I , return true if P terminates (halts) on input I .

P
(+ 2 2)

$Q(i)$
while $i > 0$:
 $i = i - 1$

$H(P, I)$

→ true

→ false

Thm: H doesn't exist.

Proof: Suppose H exists.

Let Z :

```

Z(string x)
if H(x, x):
  loop forever
else:
  return

```

Run: $Z(Z)$

$H(Z, Z) \Rightarrow \text{true}$

$H(Z, Z) \Rightarrow \text{false}$

P vs NP (Example of Complexity Theory)

$P \subseteq NP$

$P \stackrel{?}{=} NP$

← verifiable in polynomial time

↗

Solvable in polynomial time

Automata Theory

↑ sing. "automaton" - model of a computer

model of "problem" - languages accepted by an automaton

Toll gate: toll 15¢
accepts 5¢, 10¢ coins

