

# CSCI 241

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Hash Tables:  
Collisions, Chaining, Load Factor

# Goals

Understand how a Hash Table can be used to store a set of integers.

Know the definition of a collision and how to use the chaining strategy for collision resolution.

Know how to calculate the load factor of a hash table.

# Direct Address Table

Why was this so easy?

The Set contents came from a small, fixed domain of possible values (e.g., 0..10).

Sets cannot have duplicates.

How can we make it useful?

Map any value onto the fixed domain (e.g., 0..10) using a **hash function**.

# Reminder: The Modulus Operator

$a \% b$  gives the remainder when dividing  $a$  by  $b$ :

$$12 \% 8 \Rightarrow 4$$

$$24 \% 10 \Rightarrow 4$$

$$4 \% 10 \Rightarrow 4$$

$$28 \% 14 \Rightarrow 0$$

# Hash Functions

A **hash function** is a function that maps a value from some large (possibly infinite) domain to a non-negative integer that can be used as an array index.

Example:  $h(x) = x \% 10$

$h : \text{int} \rightarrow 0..10$

`boolean[] A:`

0	F
1	F
2	F
3	F
4	T
5	F
6	F
7	F
8	F
9	F

# Hash Tables with Integers

A **hash table** stores a value at an index determined by their **hash value** (aka **hash code**).

insert(14)       $(14 \% 10) \Rightarrow 4$

boolean[] A:

0	F
1	F
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4	T
5	F
6	F
7	F
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insert(14)       $(14 \% 10) \Rightarrow 4$

contains(14)

Problem: which value was it?



uh oh...

boolean[] A:

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1	F
2	F
3	F
4	T
5	F
6	F
7	F
8	F
9	F

# Hash Tables with Integers

A **hash table** stores a value at an index determined by their **hash value** (aka **hash code**).

int[] A:

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1	F
2	F
3	F
4	14
5	F
6	F
7	F
8	F
9	F

insert(14)       $(14 \% 10) \Rightarrow 4$

contains(14)     $(14 \% 10) \Rightarrow 4$     true

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insert(14)       $(14 \% 10) \Rightarrow 4$

contains(14)     $(14 \% 10) \Rightarrow 4$     true

insert(4)

Problem: which  
values were they?



uh oh...

# Hash Tables with Integers

A **hash table** stores a value at an index determined by their **hash value** (aka **hash code**).

`LinkedList<Integer>[] A:`

`insert(14)`

0	— —
1	— —
2	— —
3	— —
4	— —
5	— —
6	— —
7	— —
8	— —
9	— —

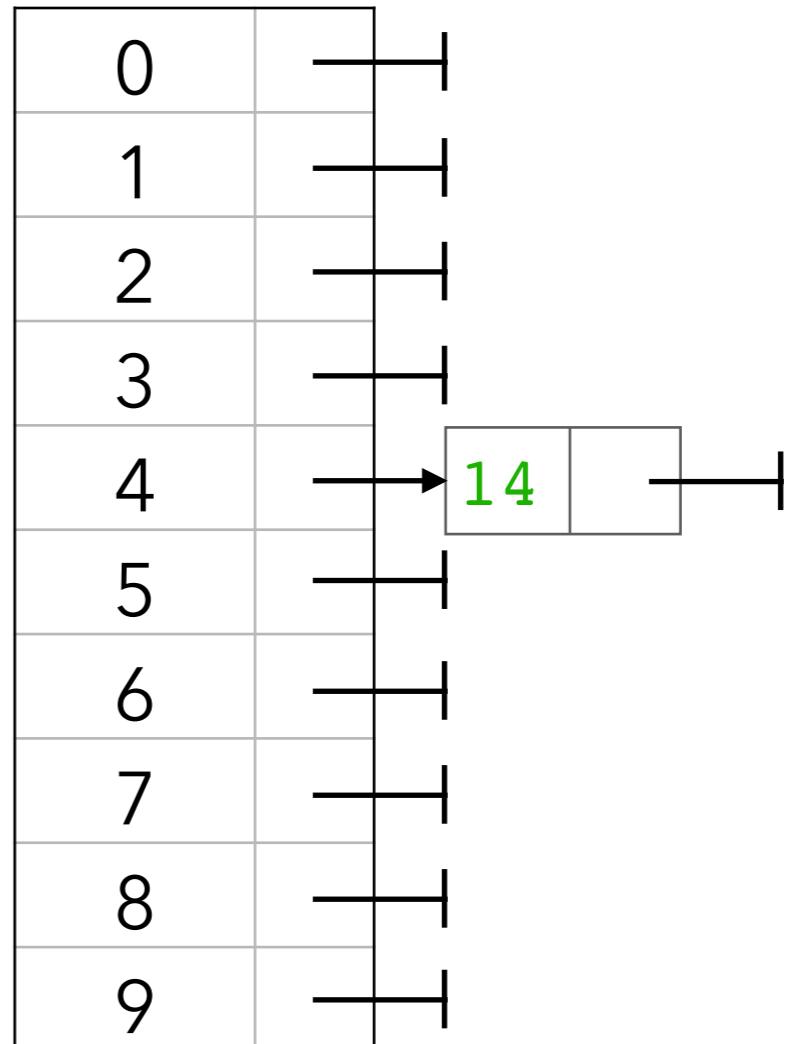
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LinkedList<Integer>[] A:



# Hash Tables with Integers

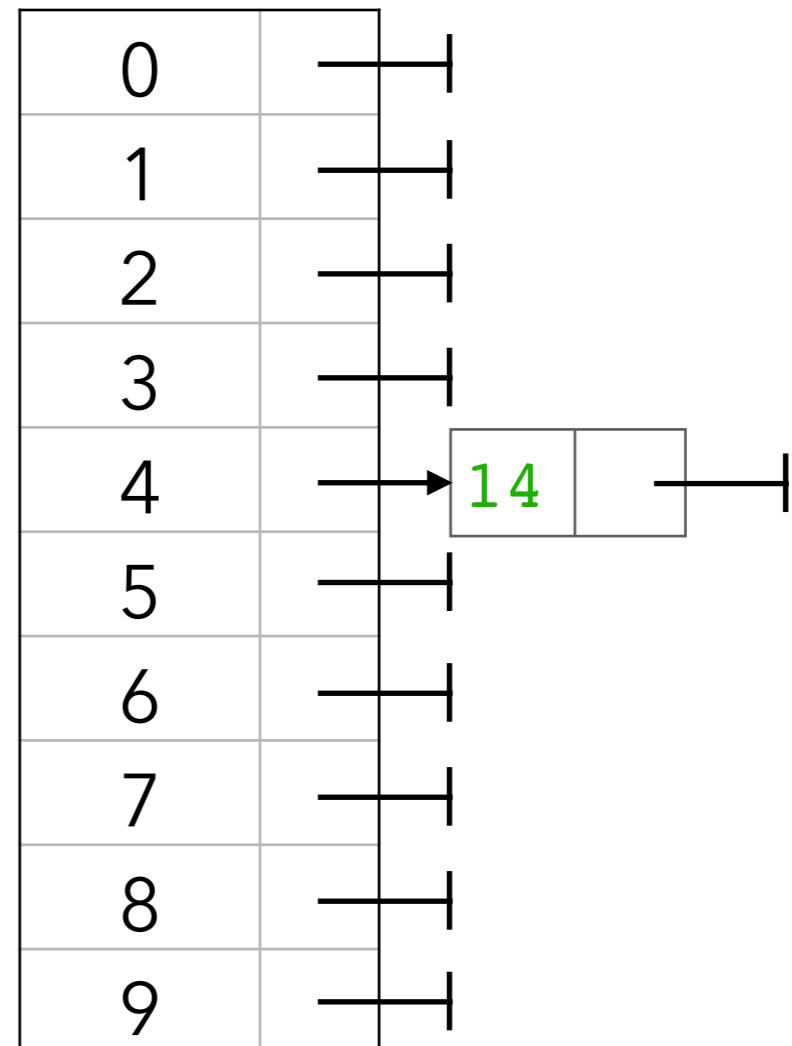
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contains(14) true

insert(4)



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insert(14)

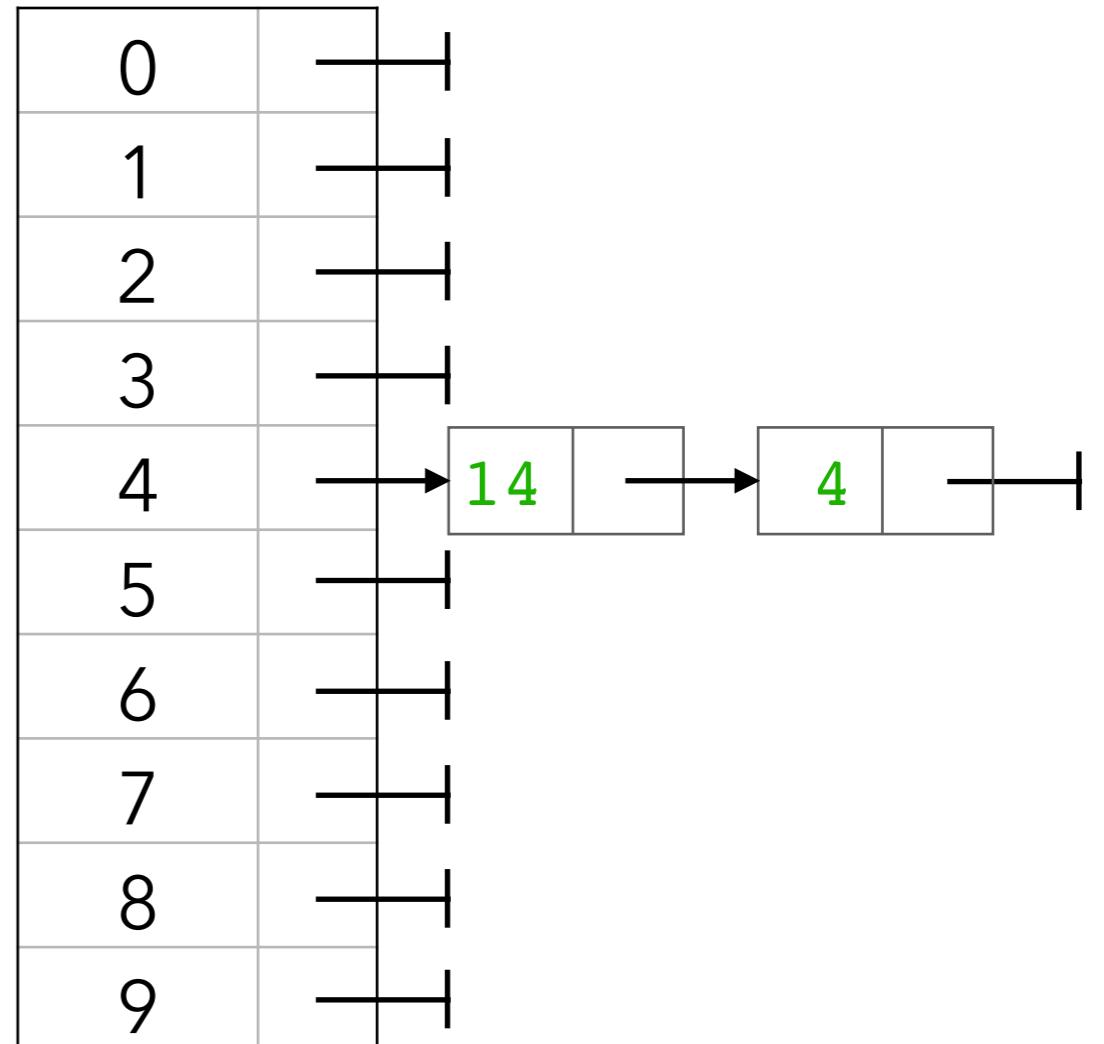
contains(14) true

insert(4)

This is a **collision**: when two values map to the same bucket.

This hash table uses **chaining** for collision resolution.

LinkedList<Integer>[] A:



# Hash Tables: Load Factor

$$\text{Load factor } \lambda = \frac{\text{\# entries in table}}{\text{size of the array}}$$

