

# CSCI 241

Lecture 22  
Miscellaneous, Review

# Announcements

- Material through today is on the exam. Just a few miscellaneous topics, review thereafter.
- There will be in-class exercises today and Friday

# Goals

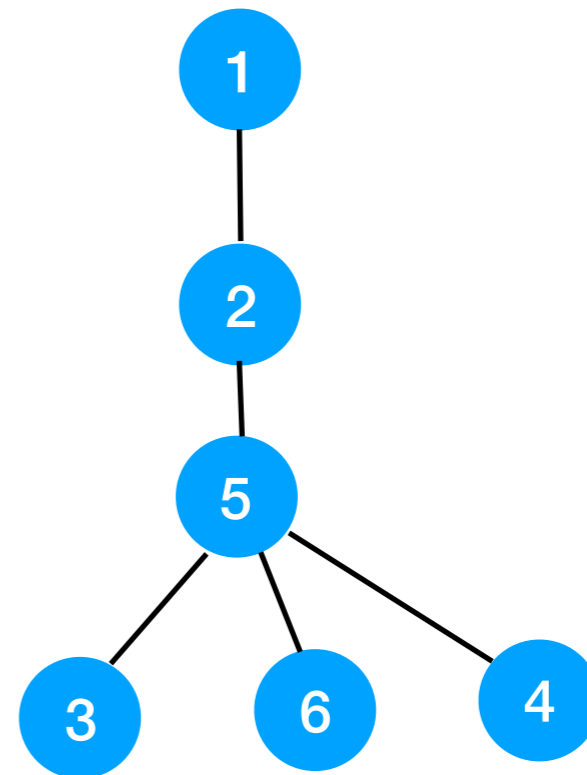
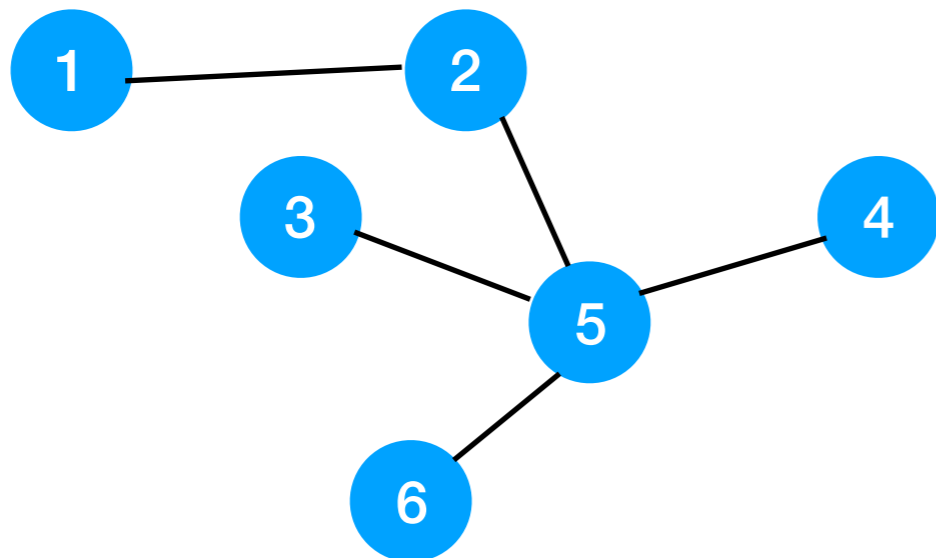
- Know the definition of planarity in graphs
- Know what it means for a sorting algorithm to be in-place
- Understand the heap sort algorithm.
- Work on some review problems.

# Drawing Graphs

- The same graph can be drawn (infinitely!) many different ways.

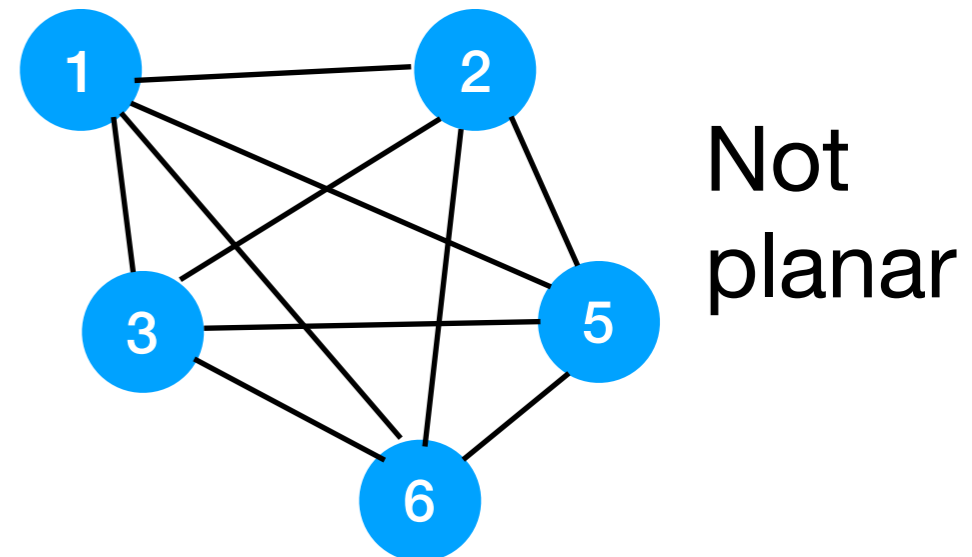
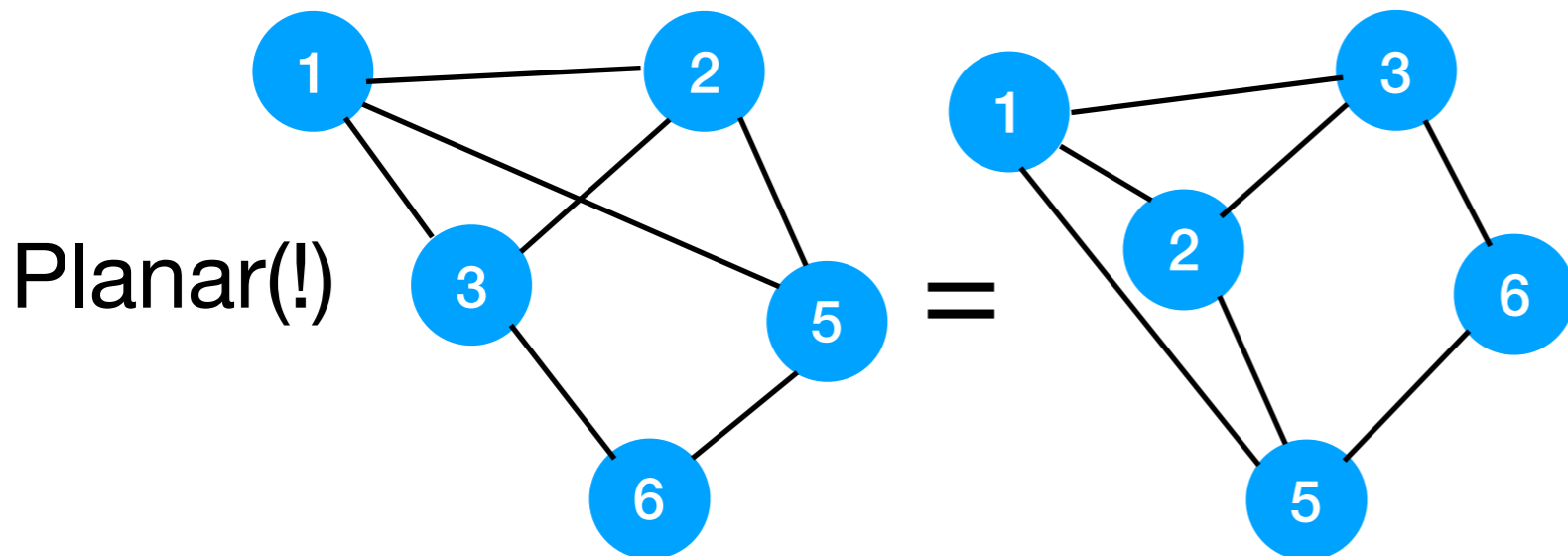
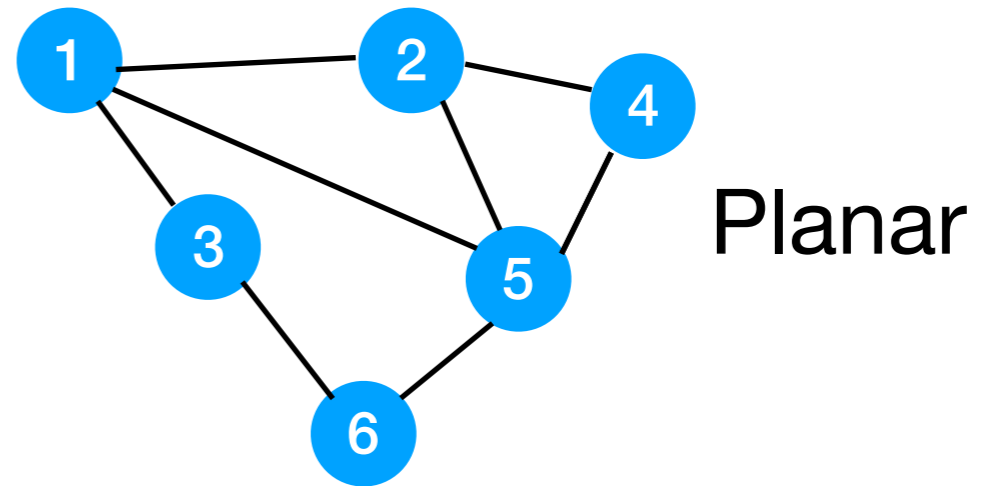
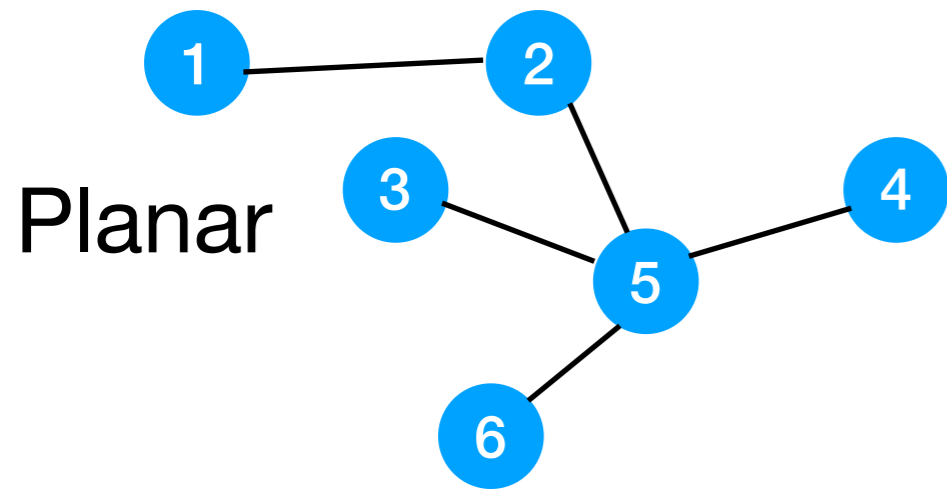
$$V = \{1,2,3,4,5,6\}$$

$$E = \{(1,2), (2,5), (3,5), (4,5), (5,6)\}$$



# Planarity

- If a graph can be drawn without crossing edges, it is **planar**.



# Planar Graphs

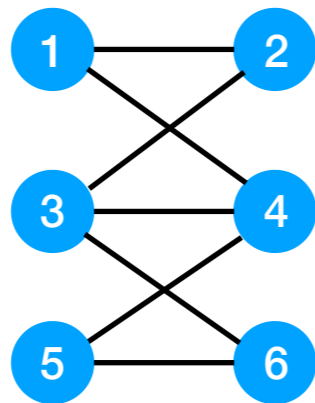
A **complete** graph is a graph with all possible edges.

- Which of the following is planar?

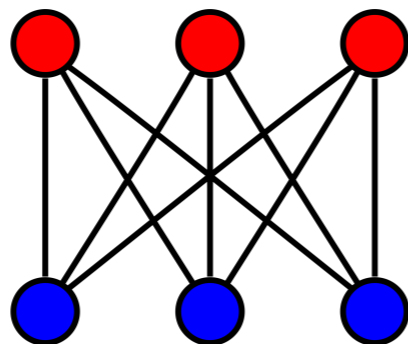
1. The complete graph of 4 nodes

2. The complete graph of 5 nodes

3. This graph:



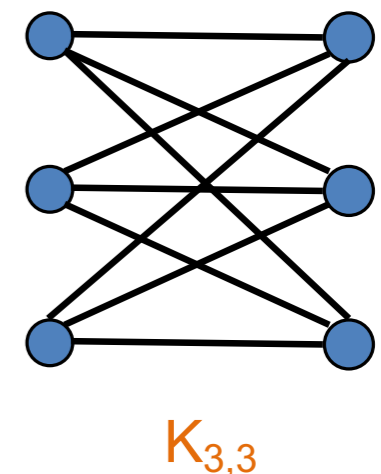
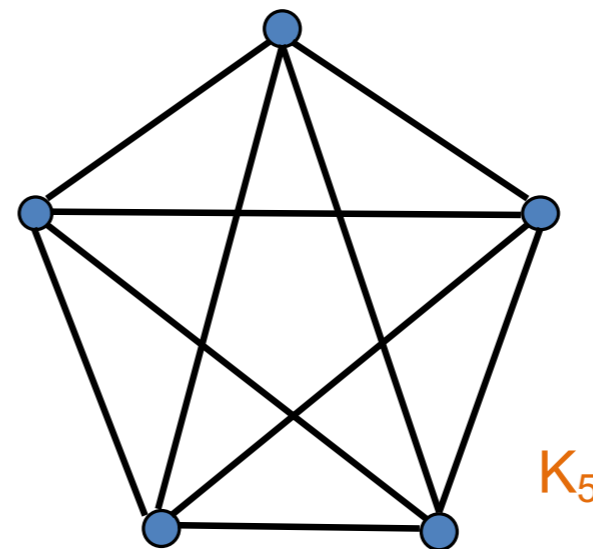
4. This graph:



# Aside: Detecting Planarity

A **subgraph** of a graph is a graph whose vertex and edge sets are subsets of the larger graph's.

- Elements of the edge subset can only contain nodes in the vertex subset.
- There's a (non-obvious) theorem that says a graph is **planar** if and only if it does not contain\* one of these as a **subgraph**:



\*The definition of “contain” is slightly more general than having one of these directly as a subgraph.





# Magic trick time!

- Remember that heap lecture when I ran out of time for my magic trick?

# Heapsort

```
public static void heapsort(int[] b) {
```

```
}
```

# Heapsort

```
public static void heapsort(int[] b) {  
    Heap h = new Heap<Integer>();  
    // put everything into a heap -  $n \cdot \log(n)$   
    for (int k = 0; k < b.length; k = k+1) {  
        h.add(b[k]);  
    }  
  
    // pull everything out in order -  $n \cdot \log(n)$   
    for (int k = 0; k < b.length; k = k+1) {  
        b[k] = poll(b, k);  
    }  
}
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```

**Worst**-case runtime:  $O(n \log n)$  !

# In-Place

- Time complexity: how many operations?
- Space complexity: how much (extra) memory?
  - Usually don't count the size of the input, because we have no choice but to store it.

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**ABCD:**

How much extra space does insertion sort use?

- A.  $O(1)$
- B.  $O(\log n)$
- C.  $O(n)$
- D.  $O(n^2)$

```
insertionSort(A):  
    i = 0;  
    while i < A.length:  
        j = i;  
        while j > 0 and A[j] > A[j-1]:  
            swap(A[j], A[j-1])  
            j--  
        i++
```

# In-Place

A sort is considered **in-place** if it requires  $O(1)$  storage space in addition to the input.

ABCD:

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```

# Sort Space Complexity

- Which of the following are in-place sorts?
  1. Insertion
  2. Selection
  3. Quick
  4. Merge
  5. Radix
  6. Heap