## **CSCI 241**

Lecture 6 Radix Sort A bit of runtime, if time allows

## Announcements

- Quiz 1 graded and available on Gradescope
- A1 is due Monday night
- If gradle test hangs, you probably have an infinite loop.
- You can run a single test with e.g.:
  - gradle test --tests SortsTest.test00Insertion

## Goals:

- Be prepared to implement radix sort.
- Understand how to go from operation count to a Big-O runtime class.
- Be able to count primitive operations in the non-recursive sorting algorithms we've covered so far.

**Comparison** sorts operate by comparing pairs of elements.

# How do you sort without comparing elements?

Suppose I gave you 10 sticky notes with the digits 0 through 9.

What algorithm would you use to sort them?

How many times did you need to look at each sticky note?

What if there are duplicates?

### Refresher: Stacks and Queues (LIFO) (FIFO)

Stack s;

Q1: What is printed?

Queue q;

for i in 1..5:
 s.add(i) // push
 q.add(i) // enqueue
for i in 1..5:
 print s.remove() // pop
 print q.remove() // dequeue

## Stability

Objects can be sorted on keys - different objects may have the same value.

• e.g., sorting on 10's place only

A **stable** sort maintains the order of distinct elements with the same key.

## **Exercise - Q2:**

• Sort the following array **stably** on the 1's digit:

### [7, 19, 61, 11, 14, 54, 1, 8]

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## LSD Radix Sort

/\*\* least significant digit radix sort A \*/
LSDRadixSort(A):
max\_digits = max # digits in any element of A
for d in 0..max\_digits:
 do a stable sort of A on the dth least
 significant digit

// A is now sorted(!)

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Don't believe me? https://visualgo.net/en/sorting

## LSD Radix Sort using queue buckets

Pseudocode from visualgo.net:

LSDRadixSort(A): create 10 buckets (queues) for each digit (0 to 9) for each digit (least- to most-significant): for each element in A: move element into its bucket based on digit for each bucket, starting from smallest digit while bucket is non-empty restore element to list

LSD Intuition: sort on most-significant digit **last**; if tied, yield to the next most significant digit, and so on. Only works because **stability** preserves orderings from less significant (previously sorted) digits.

## Exercise: Radix sort this

[7, 19, 21, 11, 14, 54, 1, 8] Hint: [07, 19, 21, 11, 14, 54, 01, 08]

LSDRadixSort(A): create 10 buckets (queues) for each digit (0 to 9) for each digit (least- to most-significant): for each element in A: move element into its bucket based on digit for each bucket, starting from smallest digit while bucket is non-empty restore element to list

## Exercise - Q3: Radix sort this

[07, 19, 61, 11, 14, 54, 01, 08]

Buckets on 1's place:

Ace:		0	1	2	3	4	5	6	7	8	9
	ce:										

#### Sorted on

1's place:

Buckets on 10's place:	0	1	2	3	4	5	6	7	8	9
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Sorted on 10's place:

## Exercise: Radix sort this

#### [07, 19, 61, 11, 14, 54, 01, 08]

Buckets on 1's place:

	0	1	2	3	4	5	6	7	8	9
		01								
e:		11			54					
		61			14			07	08	19

Sorted on 1's place: 61 11 01 14 54 07 08 19

Buckets on 10's place:	0 08 07	1 19 14	2	3	4	5	6	7	8	9	
	01	11				54	61				
Sorted on	<b>~</b> 4	07	00	- <b>F</b>	4 4	1 -1	о г	Λ	<b>C 1</b>		

10's place: 01 07 08 11 14 19 54 61

## LSD Radix Sort using counting sort

/\*\* least significant digit radix sort A \*/
LSDRadixSort(A):
max\_digits = max # digits in any element of A
for d in 0..max\_digits:
 counting sort A on the dth least
 significant digit

// A is now sorted(!)

## Counting Sort

Formalizes what you did with the 1-9 sticky notes:

- Handles duplicates
- Stable sort

Intuition:

http://www.cs.miami.edu/home/burt/learning/Csc517.091/ workbook/countingsort.html

Pseudocode in CLRS (and reproduced on the next slide).

## Counting Sort - from CLRS

#### COUNTING-SORT(A, B, k)

- 1 let C[0..k] be a new array
- 2 **for** i = 0 **to** k
- 3 C[i] = 0

5

8

4 for j = 1 to A.length

$$C[A[j]] = C[A[j]] + 1$$

#### Notes:

- k is the base or radix (10 in our examples)
- B is filled with the sorted values from A.
- C maintains counts for each bucket.
- The final loop **must** go back-to-front to guarantee stability.
- 6 // C[i] now contains the number of elements equal to i.
- 7 **for** i = 1 **to** k
  - C[i] = C[i] + C[i-1]
- 9 // C[i] now contains the number of elements less than or equal to i.
- 10 for j = A. length downto 1

11 
$$B[C[A[j]]] = A[j]$$

12 C[A[j]] = C[A[j]] - 1

## **Runtime Analysis: Overview**

- Why? We want a measure of performance that is
  - Independent of what computer we run it on.
     Solution: count operations instead of clock time.
  - Dependence on problem size is made explicit.
     Solution: express runtime as a function of n (or whatever variables define problem size)
  - Simpler than a raw count of operations and focuses on performance on large problem sizes.

Solution: ignore constants, analyze asymptotic runtime.

## **Runtime Analysis: Overview**

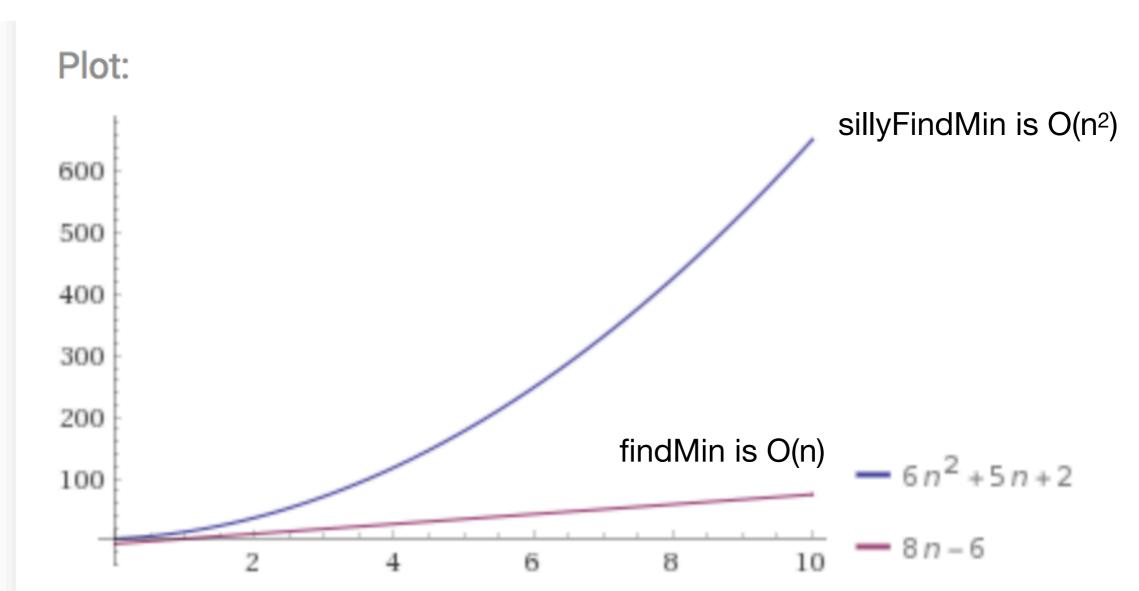
- How?
  - 1. Count the number of primitive (constant-time) operations that occur over the entire execution of the algorithm.
  - 2. Drop constants and lower-order terms to find the **asymptotic runtime class**.

## Comparing findMaxes

• findMax: 8N - 5

Drop constants and lower-order terms to find the **asymptotic runtime class**.

• sillyFindMax:  $2 + 5N + 6N^2$ 



• findMax: 8N - 5

findMax is O(n)

• sillyFindMax:  $2 + 5N + 6N^2$ 

sillyFindMax is O(n<sup>2</sup>)

How do we get from 8N-5 to O(N)?

1. Drop all constant factors.

8N - 5 becomes N - 1

findMax: 8N - 5

findMax is O(n)

• sillyFindMax:  $2 + 5N + 6N^2$ 

sillyFindMax is O(n<sup>2</sup>)

How do we get from  $2 + 5N + 6N^2$  to O(N<sup>2</sup>)?

1. Drop all constant factors.

8N - 5 becomes N - 1

2. Drop all but the most-significant term

N - 1 becomes O(N)

• findMax: 8N - 5

findMax is O(n)

• sillyFindMax:  $2 + 5N + 6N^2$ 

sillyFindMax is O(n<sup>2</sup>)

How do we get from  $2 + 5N + 6N^2$  to O(N<sup>2</sup>)?

1. Drop all constant factors.

 $2 + 5N + 6N^2$  becomes  $N + N^2$ 

2. Drop all but the most-significant term

 $N + N^2$  becomes O(N<sup>2</sup>)

• findMax: 8N - 5

findMax is O(n)

• sillyFindMax:  $2 + 5N + 6N^2$ 

sillyFindMax is O(n<sup>2</sup>)

### What if the count is 8?

1. Drop all constant factor factors.

8 becomes 1

2. Drop all but the most-significant term

1 becomes O(1) = "constant time"

• findMax: 8N - 5

findMax is O(n)

• sillyFindMax:  $2 + 5N + 6N^2$ 

sillyFindMax is O(n<sup>2</sup>)

### What if the count is 800?

1. Drop all constant factor factors.

800 becomes 1

2. Drop all but the most-significant term

1 becomes O(1) = "constant time"

## **Counting Operations**

What's a constant-time operation?

- Anything that doesn't depend on the input size:
  - Reading/writing from/to a variable or array location.
  - Evaluating an arithmetic or boolean expression.
  - Returning from a method.

## **Counting Operations**

What's a constant-time operation?

- Anything that doesn't depend on the input size:
  - Reading/writing from/to a variable or array location.
     int i = 2; int b = 4; a[i] = b;
  - Evaluating an arithmetic or boolean expression.

int i = 0; int j = i+4; int k = i\*j;

• Returning from a method. return k;

#### **Key intuition:**

- These don't take identical amounts of time, but the times are within a **constant factor** of each other.
- Same for running the **same** operation on a **different** computer.