

To the right of each program, draw the memory diagram for the program as it is executed.

<pre>def z1(a_list): a_list[0] = 0 a = [1, 1, 1] z1(a) print(a)</pre>	
<pre>def z2(a_list): a_list = [] a = [1, 1, 1] z2(a) print(a)</pre>	
<pre>def z3(x): a_list = [x, x, x] return a_list b = 2 a = z3(b) print(a)</pre>	

Coding Problem 1: Implement the following function. Do not use any `list` methods.

```
def find(v, lst):
    """ Return the index of the first
        occurrence of v in lst.
        Return -1 if v is not in the list.
        Precondition: lst is a list. """
```

Coding Problem 2: Implement the following function without using any `list` methods. Try to do it as *efficiently* as possible: compare `v` to as few elements of `lst` as possible. Can you find `v` (or determine it's not in the list) using fewer than `len(lst)` comparisons?

```
def find(v, lst):
    """ Return the index of the first occurrence of v in lst.
        Return -1 if v is not in the list.
        Precondition: lst is a list of things that can be compared
        with the < operator, and is in sorted order
        (i.e. lst[i] <= lst[i+1] for all i in range(len(lst)-1) """
```