



CSCI 141

Lecture 18

Strings: Slicing, String Methods,
Comparison and `in` operators

Announcements

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 - Monday's a holiday, so no labs next week!

Goals

- Know how to use [slicing](#) to get [substrings](#)
- Know how to use a few of the basic methods of string objects:
 - `upper`, `lower`, `find`, `replace`
- Understand the behavior of the following operators on strings:
 - `<`, `>`, `==`, `!=`, `in`, and `not in`
 - Know strings are compared using [lexicographic ordering](#)
- Understand the meaning and implications of strings being [immutable](#) objects.

Inclusive Learning Environment: Redux

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- Remember Lecture 1?

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- Anyone felt like this at any point in the course? (I have...)

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- My goal: A learning environment in which everyone feels comfortable, curious, and excited to learn.
 - You learn by **doing**.
 - This involves **making mistakes** and **asking questions**.
 - **Nobody** writes perfect code on the first try, not even professionals.
- Keep this in mind when:

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This is you.

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- My goal: A learning environment in which everyone feels comfortable, curious, and excited to learn.
 - You learn by **doing**.
 - This involves **making mistakes** and **asking questions**.
 - **Nobody** writes perfect code on the first try, not even professionals.
- **Also** keep this in mind when:



This is you.

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Stereotype threat:

stereotypes become self-fulfilling when the subjects of the stereotype are conscious of them.

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well-intentioned people exhibit biases that they're not even aware they have.

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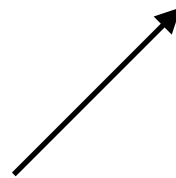
well-intentioned people exhibit biases that they're not even aware they have.

Impostor syndrome:

Successes are attributed to luck
Failures are attributed to ability

Happenings

Computer Science EID Community Office Hours



Equity, Inclusion, and Diversity



Dr. Moushumi Sharmin is new
Community Ambassador for CS.

Community office hours for Fall 2019 are
Wednesdays from 10:30-11:30 am (CF 465).

Students, faculty and staff are welcome to discuss
issues related to **equity, inclusion, and diversity.**

**VIKING UNION -
MPR**

NOVEMBER 14

5 - 7:30 PM

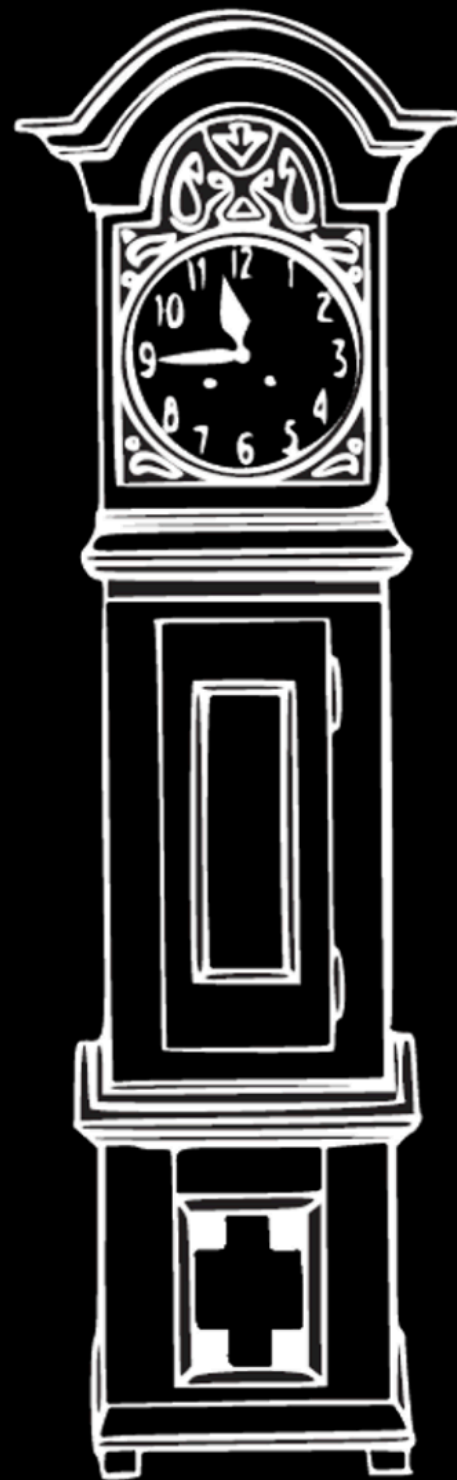
Free Food

Photobooth

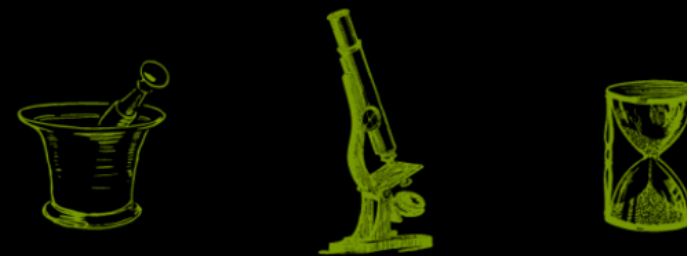
Hands on Science

Story Gallery

Raffle Prizes



MIX IT UP
**SCIENCE
PAST**



THE GOOD AND THE BAD

MIX IT UP: Inclusion in STEM Mixer

Last time: Indexing Strings, Negative Indices

Negative indices count backwards from len(s):

Index:	0	1	2	3	4	5	6	7	8	9	10	11	12	13
	S	u	m	m	e	r		i	s		n	e	a	r
Index:	-14	-13	-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1

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Two possible ways to remember how this works:

```
a_string[-5]
```

is equivalent to

```
a_string[len(a_string)-5]
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Two possible ways to remember how this works:

-1 is always the last character, and indices count backwards from there.

`a_string[-5]`

is equivalent to

`a_string[len(a_string)-5]`

QOTD

```
def flop(value, number):  
    output = ""  
  
    for i in range(number, 0, -1):  
        output = output + value[i-1]  
  
    for i in range(number, len(value)):  
        output = output + value[i]  
  
    return output
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Which of the following is **not** a possible return value of `flop("no time", a)` if `a` is an integer?

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t onime

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Worksheet - Exercise 1

```
def remove_comments(string):  
    """ Return a copy of string, but with  
        all characters starting with the first  
        # symbol removed. If there is no # in  
        the string, return input unchanged.  
    """
```

Hint: try a while loop!

```
# Example:
```

```
remove_comments("a = b # assign b to a")  
# => "a = b "
```


Slicing: indexing substrings

```
alph = "abcdefghij"  
alph[0] # => "a"  
alph[4] # => "e"
```

Ind

Val

str									
0	1	2	3	4	5	6	7	8	9
a	b	c	d	e	f	g	h	i	j

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```
alph[???] # => "cdef"
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Slicing syntax: `string[start:end]`

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index of first character



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index of first character 1 + index of last character

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just like the `range` function:
the end index is **not** included

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```
alph[2:6] # => "cdef"
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```
alph[5:-2]
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`alph[:4]` # => "abcd"

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`alph[:4]` # => "abcd"

`alph[5:]` # => "ghij"

String Slicing: Demo

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- `s = "fibonacci"`
- Positive indices: `s[1:3]`
- Negative indices!? `s[-4:9]`
- Leaving out start/endpoint: `s[:6]`, `s[4:]`
- Indices past the end in a slice: `s[1:21]`
- Single indices past the end: `s[9]`, `s[21]`
- Loop over a slice of a string

```
for c in s[2:6]:  
    print(c, "!", sep=" ", end=" ")
```

String Slicing: Exercise

	str							
Ind	0	1	2	3	4	5	6	7
Val	w	e	h	r	w	e	i	n



Which of these evaluates to "in"?

- A. `last_name[7:8]`
- B. `last_name[6:-1]`
- C. `last_name[-3:]`
- D. `last_name[-2:8]`

String Slicing: Exercise

`last_name = "Wehrwein"`

Ind

Val

str							
0	1	2	3	4	5	6	7
W	e	h	r	w	e	i	n



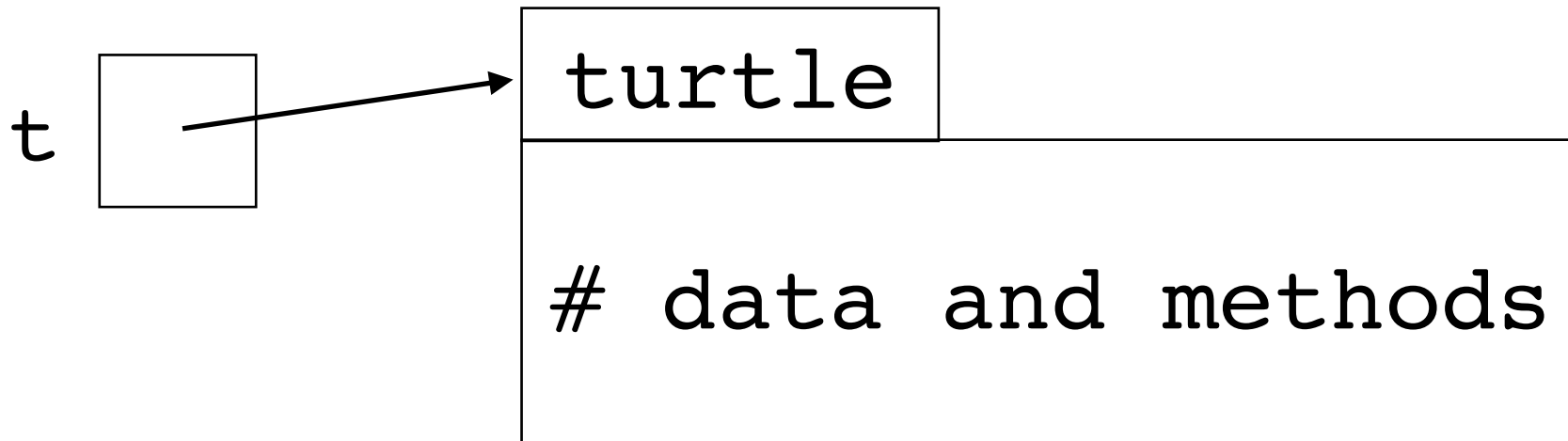
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Strings are **objects**.

We've seen other objects before: turtles!

Turtles had methods:

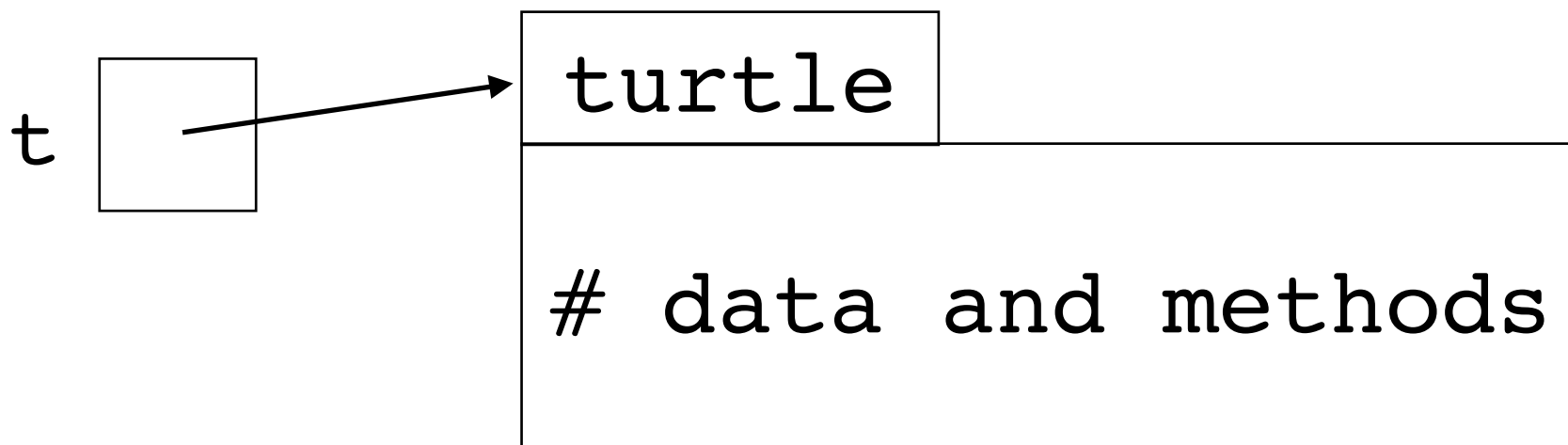


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t = turtle.Turtle()
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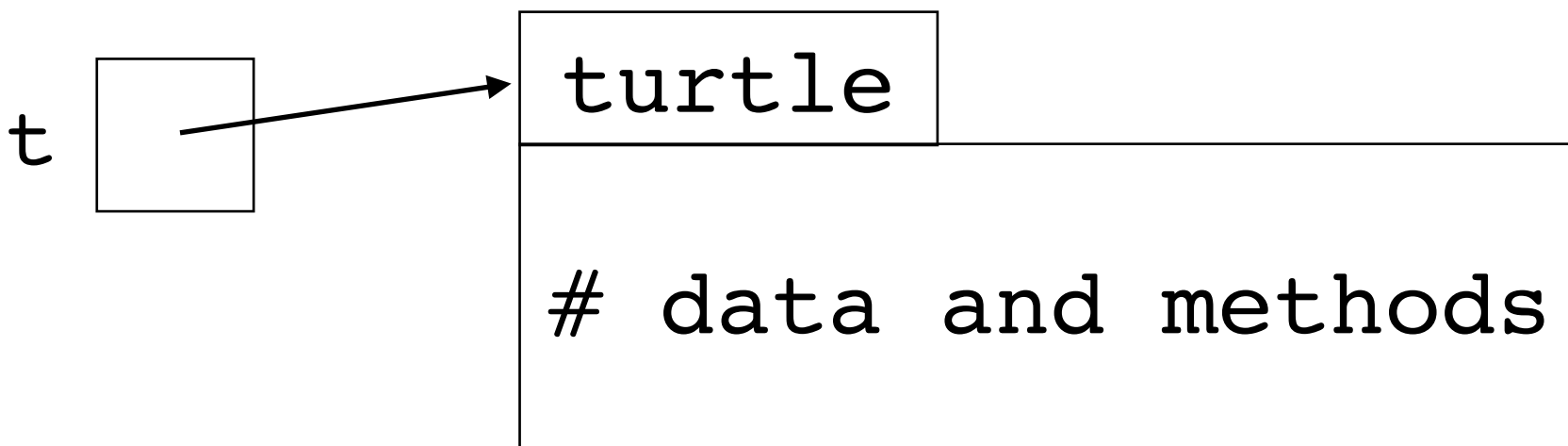


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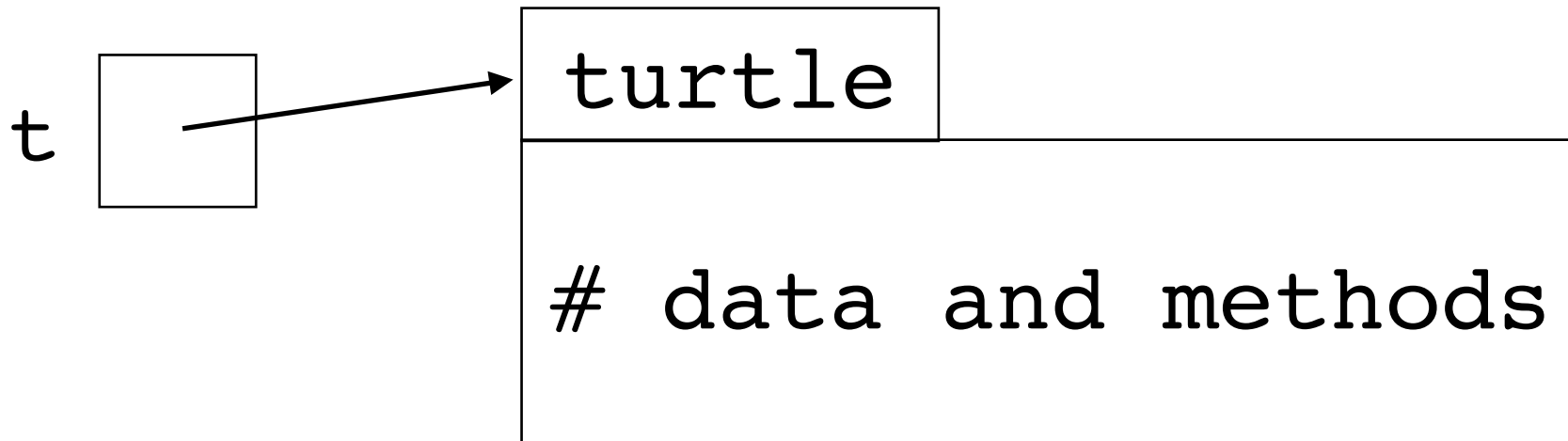


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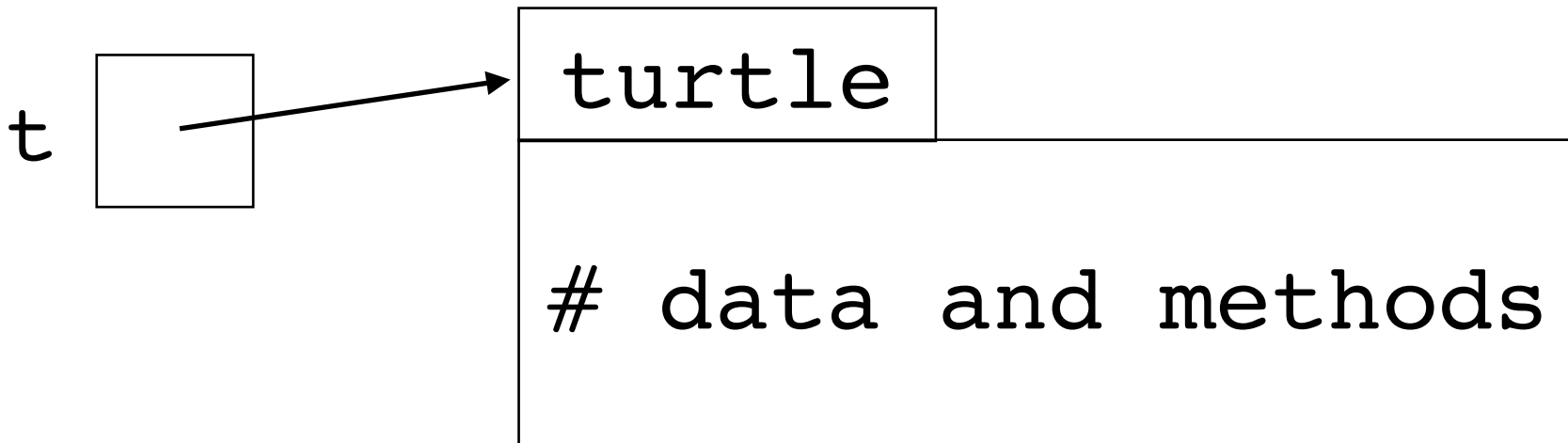


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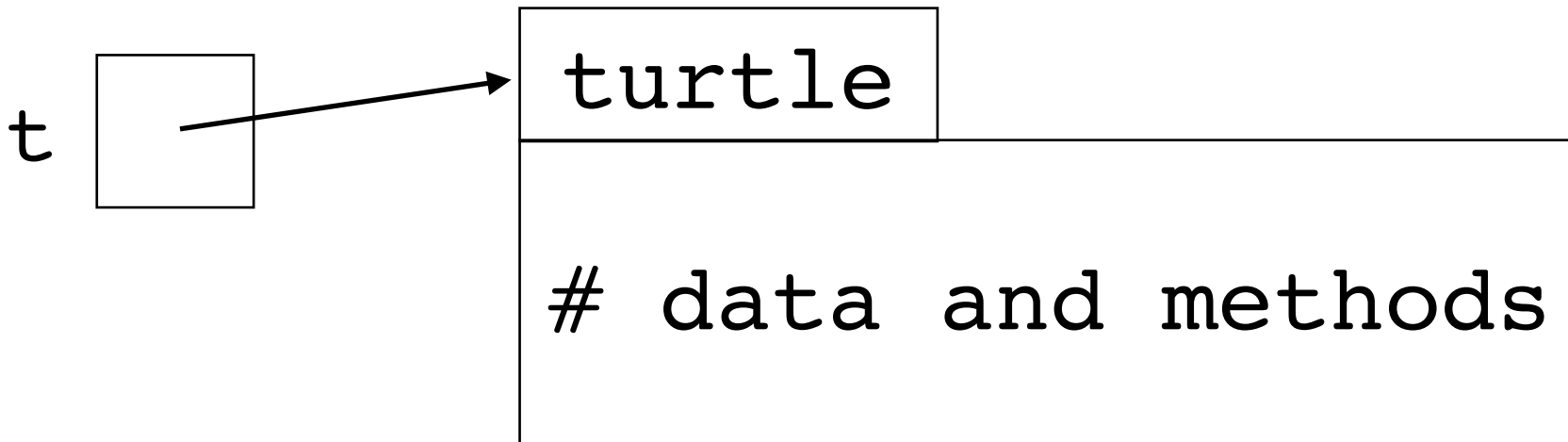
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variable that refers to
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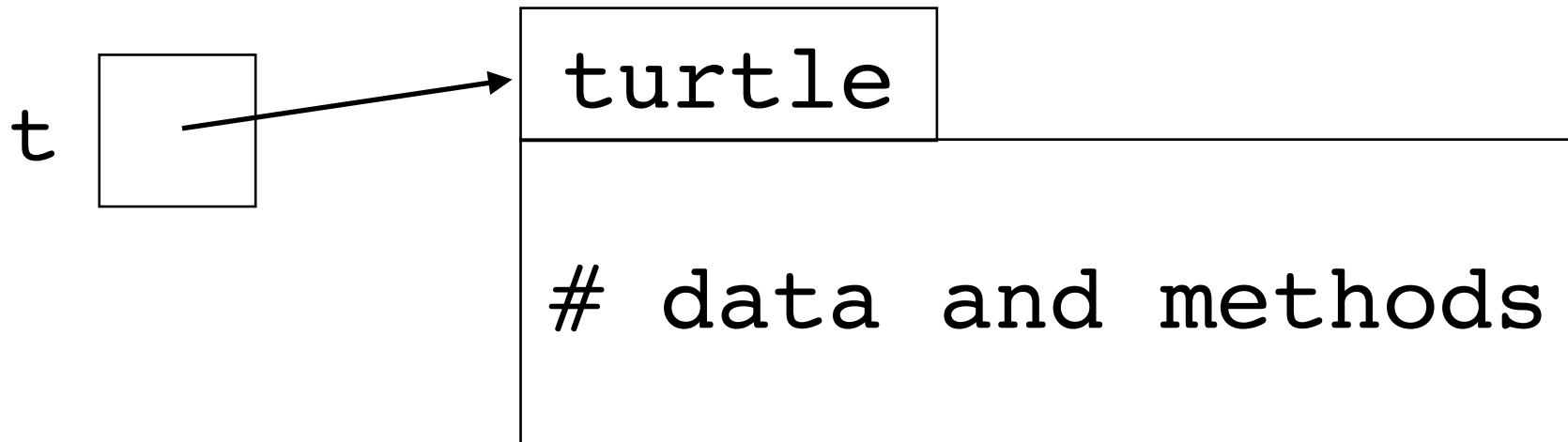
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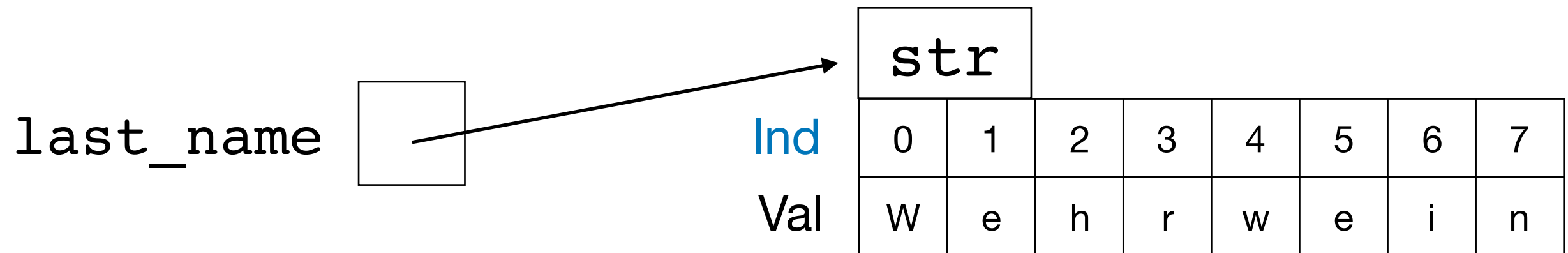
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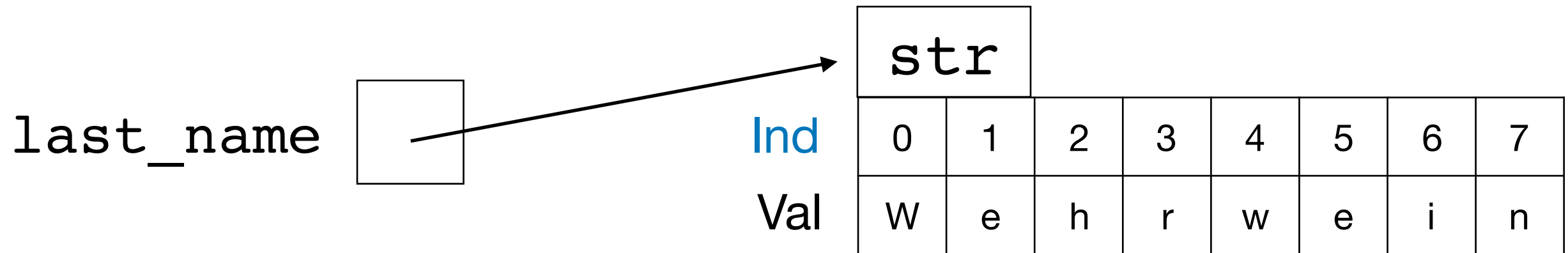
Strings are objects.



Strings are objects too - they also have methods.

```
last_name = "Wehrwein"
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Strings are **objects**.

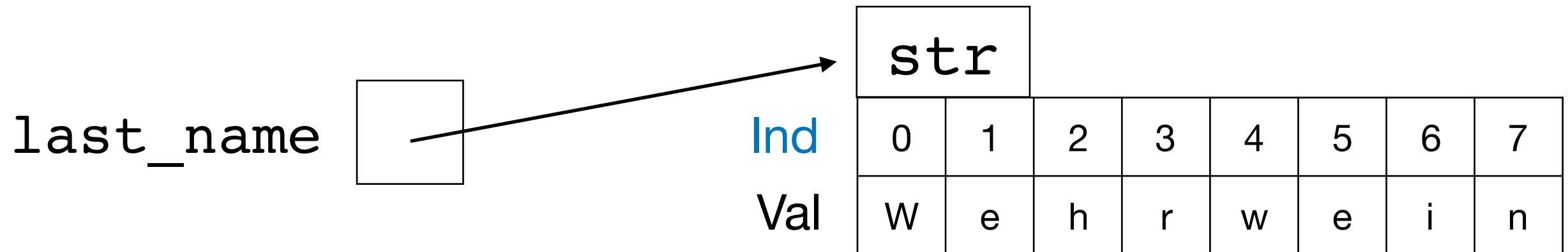


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`last_name` = "Wehrwein"

Strings are **objects**.



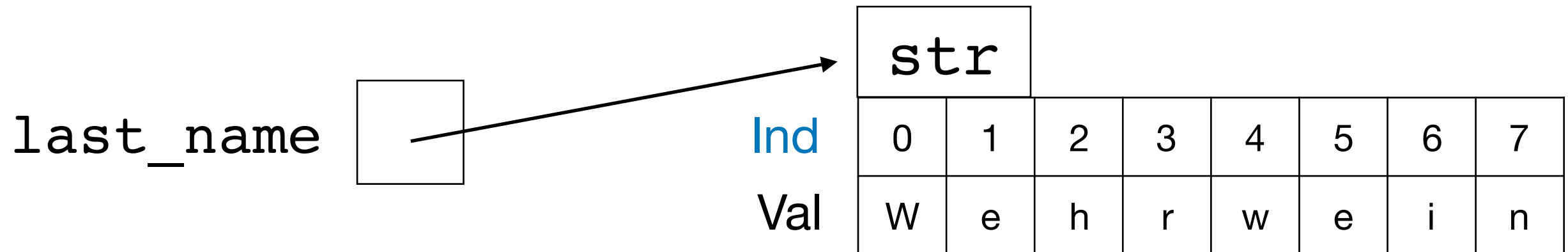
Strings are objects too - they also have methods.

variable that refers to a string object a string literal

`last_name = "Wehrwein"`

`last_name.upper()`

Strings are **objects**.



Strings are objects too - they also have methods.

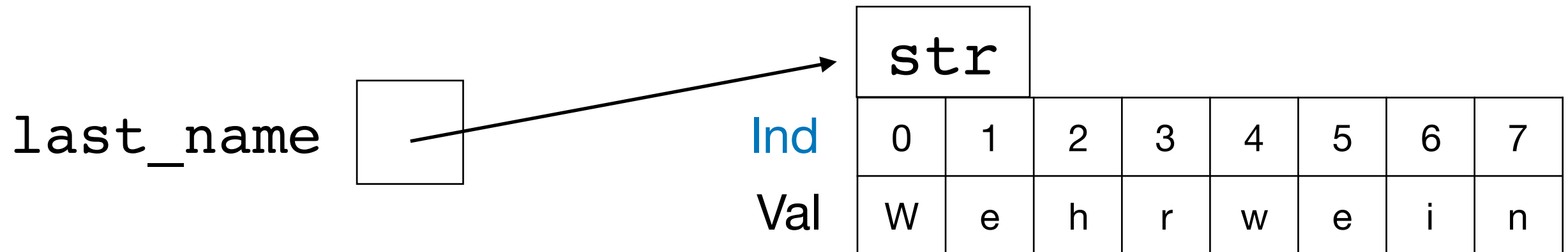
variable that refers to a string object a string literal

`last_name = "Wehrwein"`

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method of a string object

Strings are **objects**.



Strings are objects too - they also have methods.

variable that refers to a string object a string literal

`last_name = "Wehrwein"`

`last_name.upper()`

Methods can be called directly on the literal string, too:

`"Wehrwein".upper()`

method of a string object

Strings have many methods

here are a few of them:

Method	Parameters	Description
upper	none	Returns a string in all uppercase
lower	none	Returns a string in all lowercase
strip	none	Returns a string with the leading and trailing whitespace removed
count	item	Returns the number of occurrences of item
replace	old, new	Replaces all occurrences of old substring with new
find	item	Returns the leftmost index where the substring item is found, or -1 if not found

String methods: demo

upper, lower, count, replace, find, strip

String methods: demo

upper, lower, count, replace, find, strip

```
word = "Banana"  
word.upper()  
word.lower()  
word.count("a")  
word.replace("a", "A")
```

```
line = " snails are out "  
line.find("s")  
line.find("snails")  
line.find("banana")  
line.strip()  
line.strip().upper()
```

```
word = "Bellingham"  
word = word[:9] + word[9].upper()
```

String Methods: More

The textbook (Section 9.5) has a more complete listing of string methods:

<http://interactivepython.org/runestone/static/thinkcspy/Strings/StringMethods.html>

The Python documentation has full details of the `str` type and all its methods:

<https://docs.python.org/3/library/stdtypes.html#str>

You should know how to use `upper`, `lower`, `replace`, and `find`.

Worksheet - Exercise 2

```
phrase = "WWU is in Bellingham"  
phrase = phrase[:19] + phrase[19].upper()
```

Write a function that capitalizes the last letter of **any** string:

```
def capitalize_last(in_str):  
    """ Return a copy of in_str with its  
        last letter capitalized.  
    """
```

Example:

```
capitalize_last("Mix") # => "MiX"
```

String Methods: Evaluation

Problem: write an expression to determine if a string `user_input` contains the word "yes", with any capitalization and with any amount of spaces.

```
user_input
```

String Methods: Evaluation

Problem: write an expression to determine if a string `user_input` contains the word "yes", with any capitalization and with any amount of spaces.

```
user_input
```

```
=> " y eS "
```


String Methods

Problem: write an expression to determine if a string `user_input` contains the word "yes", with any capitalization and with any amount of spaces.

```
user_input.replace(" ", "")
```

=> "YeS"

String Methods

Problem: write an expression to determine if a string `user_input` contains the word "yes", with any capitalization and with any amount of spaces.

```
user_input.replace(" ", "").lower()
```

=> "yes"

String Methods

Problem: write an expression to determine if a string `user_input` contains the word "yes", with any capitalization and with any amount of spaces.

```
user_input.replace(" ", "").lower()
```

=> "yes"

dot (method call) operators are evaluated left-to-right!

String Methods

Problem: write an *expression* to determine if a string `user_input` contains the word "yes", with any capitalization and with any amount of spaces.

```
user_input.replace(" ", "").lower() == "yes"
```

```
=> " Y  eS ".replace(" ", "").lower() == "yes"
```

```
=> "YeS".lower() == "yes"
```

```
=> "yes" == "yes"
```

dot (method call) operators are evaluated left-to-right!

String Methods

Problem: write an *expression* to determine if a string `user_input` contains the word "yes", with any capitalization and with any amount of spaces.

```
user_input.replace(" ", "").lower() == "yes"
```

```
=> " Y eS ".replace(" ", "").lower() == "yes"
```

```
=> "YeS".lower() == "yes"
```

```
=> "yes" == "yes"
```

```
=> True
```

dot (method call) operators are evaluated left-to-right!

Worksheet - Exercise 3

```
def remove_comments(string):  
    """ Return a copy of string, but with  
        all characters starting with the first  
        # symbol removed. If there is no # in  
        the string, return input unchanged.  
    """
```

Do this without a loop!

For reference:

Method

Description

s.upper()	Returns s in all uppercase
s.lower()	Returns s in all lowercase
s.strip()	Returns s with the leading and trailing whitespace removed
s.count(t)	Returns the number of occurrences of t in s
s.replace(u, v)	Replaces all occurrences of substring u with v in s
s.find(t)	Returns the leftmost index where the substring item is found, or -1 if not found

Operators on Strings

Familiar:

- + concatenation
- * repetition
- [] indexing, slicing
- == equals
- != not equals

Operators on Strings

Familiar:

+ concatenation

"a" + "b" => "ab"

* repetition

[] indexing, slicing

== equals

!= not equals

Operators on Strings

Familiar:

+ concatenation

"a" + "b" => "ab"

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"ha" * 3 => "hahaha"

[] indexing, slicing

== equals

!= not equals

Operators on Strings

Familiar:

+ concatenation

"a" + "b" => "ab"

* repetition

"ha" * 3 => "hahaha"

[] indexing, slicing

"batman"[:3] => "bat"

== equals

!= not equals

Operators on Strings

Familiar:

+ concatenation

"a" + "b" => "ab"

* repetition

"ha" * 3 => "hahaha"

[] indexing, slicing

"batman"[:3] => "bat"

== equals

"antman" == "natman" => **False**

!= not equals

Operators on Strings

Familiar:

+ concatenation

"a" + "b" => "ab"

* repetition

"ha" * 3 => "hahaha"

[] indexing, slicing

"batman"[:3] => "bat"

== equals

"antman" == "natman" => **False**

!= not equals

"antman" != "natman" => **True**

String operators

String operators

Unfamiliar, but intuitive:

String operators

Unfamiliar, but intuitive:

`in`

String operators

Unfamiliar, but intuitive:

```
in      "a" in "abc" .           # => True
```


String operators

Unfamiliar, but intuitive:

```
in    "a" in "abc" .           # => True  
     "dab" in "abacadabra" # => True
```

String operators

Unfamiliar, but intuitive:

```
in    "a" in "abc" .           # => True
      "dab" in "abacadabra"  # => True
      "A" in "abate"         # => False
```

String operators

Unfamiliar, but intuitive:

```
in    "a" in "abc" .           # => True
      "dab" in "abacadabra"  # => True
      "A" in "abate"         # => False
      "eye" in "team"       # => False
```

String operators

Unfamiliar, but intuitive:

```
in    "a" in "abc" .           # => True
      "dab" in "abacadabra"  # => True
      "A" in "abate"         # => False
      "eye" in "team"       # => False
```

not in: exactly what you think (opposite of in)

String operators

much like in a dictionary

Inequality comparisons follow **lexicographic** ordering:

- Order based on the first character
 - If tied, use the next character,
 - and so on
- These are all True:

"a" < "b"

"ab" < "ac"

"a" < "aa"

"" < "a"

String operators

Familiar, but (possibly) unintuitive:

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These are all True:

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"ab" < "ac"

"a" < "aa"

"" < "a"

String operators

Familiar, but (a little) unintuitive:

<, >

Caveat: **lexicographic** ordering is case-sensitive, and ALL upper-case characters come before ALL lower-case letters:

These are all True:

"A" < "a"

"Z" < "a"

"Jello" < "hello"

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Bellingham"

"Bellevue"

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Bellingham"

"Bellevue"

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Bellingham"

"Bellevue"

Tie - next character

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Be|llingham"

"Be|llvue"

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Be|llingham"

"Be|llevue"

Tie - next character

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Be**l**lingham"

"Be**l**levue"

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Be**l**lingham"

"Be**l**levue

Tie - next character

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Bell**l**ingham"

"Bell**l**evue"

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Bell**l**ingham"

"Bell**l**evue"

Tie - next character

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Bell**l**ingham"

"Bell**e**vue"

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Bell**i**ngham"

"Bell**e**vue"

i > e, so "Bellingham" > "Bellevue"

Lexicographic Ordering

Example: "Bellingham" > "Bellevue"

"Bell**i**ngham"

"Bell**e**vue"

i > e, so "Bellingham" > "Bellevue"

Aside:

"Bell" < "Bellingham" => True

When all letters are tied, the shorter word comes first.

Lexicographic Ordering: Aside

" ? " < " ! " # => ???

Lexicographic Ordering: Aside

"?" < "!" # => ???

The `ord` function takes a character and returns its numerical (ASCII) code, which determines its ordering.

Lexicographic Ordering: Aside

"?" < "!" # => ???

The `ord` function takes a character and returns its numerical (ASCII) code, which determines its ordering.

The `chr` function takes a numerical (ASCII) code and returns the corresponding character.

Lexicographic Ordering: Aside

"?" < "!" # => ???

The `ord` function takes a character and returns its numerical (ASCII) code, which determines its ordering.

The `chr` function takes a numerical (ASCII) code and returns the corresponding character.

```
ord( "?" ) # => 63
```

```
ord( "!" ) # => 33
```

Lexicographic Ordering: Aside

"?" < "!" # => ???

The `ord` function takes a character and returns its numerical (ASCII) code, which determines its ordering.

The `chr` function takes a numerical (ASCII) code and returns the corresponding character.

```
ord( "?" ) # => 63
```

```
ord( "!" ) # => 33
```

```
"?" < "!" # => False
```

Lexicographic Ordering

ABCD: Which of these evaluates to True?



- A. "bat" > "rat"
- B. "tap" < "bear"
- C. "Jam" < "bet"
- D. "STEAM" > "STEP!"