

Debugging with GDB

- GDB -- GNU DeBugger

- On lab machines and ldc.cs.wvu.edu machines

- Compiling

- gcc -g hello.c

- gcc -g -o hello hello.c

- Running

- Normal run: no difference

- Under gdb:

- gdb a.out

- gdb hello

- ddd or xxgdb:

- ddd a.out

- xxgdb hello

Basic GDB Commands

- Help: help
- Breakpoints: break main
- Running: run arg_list
- Step to next line: next
- Step into functions: step
- Continue running: cont
- List source: list
- Quitting: quit

Running GDB with a core dump ... (p1.c)

- NetBSD (possibly other *BSDs)
 - gdb a.out a.out.core
 - gdb name name.core
- Linux, Solaris & others
 - gdb a.out core
 - gdb name core
- Having Linux generate a core dump (bash shell)
 - show all limits: ulimit -a
 - set core limit: ulimit -c unlimited

GDB commands useful with a core dump

- location & func calls -- where
- printing variables
 - info locals
 - info args
 - info frame
 - up
 - down
- print var_name
- print /o var_name
- print /x var_name
- printf "formatstring", data, data,
- printf "a=%d\n", a

p2.c

Infinite loops

- ps(1) -- get pid
- attach pid
- set variable name = value
- detach
- kill

Functions (p3.c)

- step vs next
- print f(n)
- call f(n)
- where
- finish

Breakpoints -- stopping in time! (funcs.c)

Setting

- break function_name
- break

- listing breakpoints: info break
- disable breakpoint: disable 24
- enable breakpoint: enable 24
- deleting: delete break num
- conditional: break <pos> if <expr>
- printing at breaks: display expr
- listing displays: info display
- not printing: undisplay n

Other things (Part 2)

GDB Variables

- set \$i = 0
- print a[\$i++] (over and over again [cr])
- printf "a[%d] = %d\n", \$i, a[\$i++]

Printing dynamic arrays (dyn.c)

- print *a@len

User Defined commands

define name

...

end

\$arg0, \$arg1, ... \$arg9

if/else/end

while/end

document command

More ...

GDB initialization

~/.gdbinit

Source code

list

search

reverse-search

dir

show directories

info sources

info functions

info variables

Global variables

global.c:

run it

set write on

file a.out

set var debug = 0

set var x = 20

quit

run it again

Note: `int debug = 0;` -> in BSS and doesn't work.

Commands at a breakpoint (bug.c)

break ...
commands
....
end

silent

continue

if statements!

