Operating System

- Service provider to "users"
  - execute (run) programs (Thread control)
- Input/Output
  - local machine (serial, USB, disk, ...)
  - network (eg. ether/wifi and network stack)
- Memory Management
- File Management

- May not provide User Interface
  - X Windows - not part of OS
  - Mac OS X user interface not part of the OS
  - shell - not part of OS
    - interactive -- run commands
      - shell scripts
        - many UNIX commands for scripts
      - built-in vs programs
  - Win 32 -- originally not in OS
    - later moved into OS for speed
System Calls vs. Library Calls

☐ System Call
☐ Programmed request to Operating system
☐ API looks like C or some language
  ☐ write (fd, mystring, nbytes)
  ☐ fork ()
  ☐ NtCreateFile(...), NtReadFile(...) (Windows)

☐ Library Call
☐ A utility "user land" function / no OS computation
  ☐ atoi (char *)
  ☐ qsort(base, nmemb, size, compare)
  ☐ sqrt(value) (libm, -lm to link)
☐ Some library functions use systems call to do job
  ☐ printf ("%s", mystring);
  ☐ newwin(lines,cold,begin_y,begin_x) (libcurses, -lcurses)
  ☐ ant.c
Manual pages

- man section 1 -- User Commands
  - man ls
  - man intro
  - man man
  - man write
  - man printf
  - man sh
  - man csh
  - man mkdir
  - man cp
  - man rm
  - man vi
Manual pages (page 2)

- man section 2 -- OS calls
  - man 2 open
  - man 2 intro
  - man 2 write
  - man 2 chdir

- man section 3 -- Library calls
  - man 3 fopen
  - man 3 intro
  - man 3 printf
  - man 3 getenv
An example shell -- microshell.c

- **Library Calls**
  - `fprintf(3)` - C stdio
  - `fgets(3)` - C stdio
  - `feof(3)` - C stdio
  - `perror(3)` - C stdio
  - `strlen(3)` - String library

- **System Calls**
  - `fork(2)` - Duplicate the process
  - `wait(2)` - Wait for a process to exit

- **Library wrappers for system calls**
  - `execvp(3)` - start a program